

TFT LCD 驅動IC開發

平面顯示技術概論



94年10月19日

Drive For Better Vision



Driver ICs, LCOS,
Tuners and Video Processors



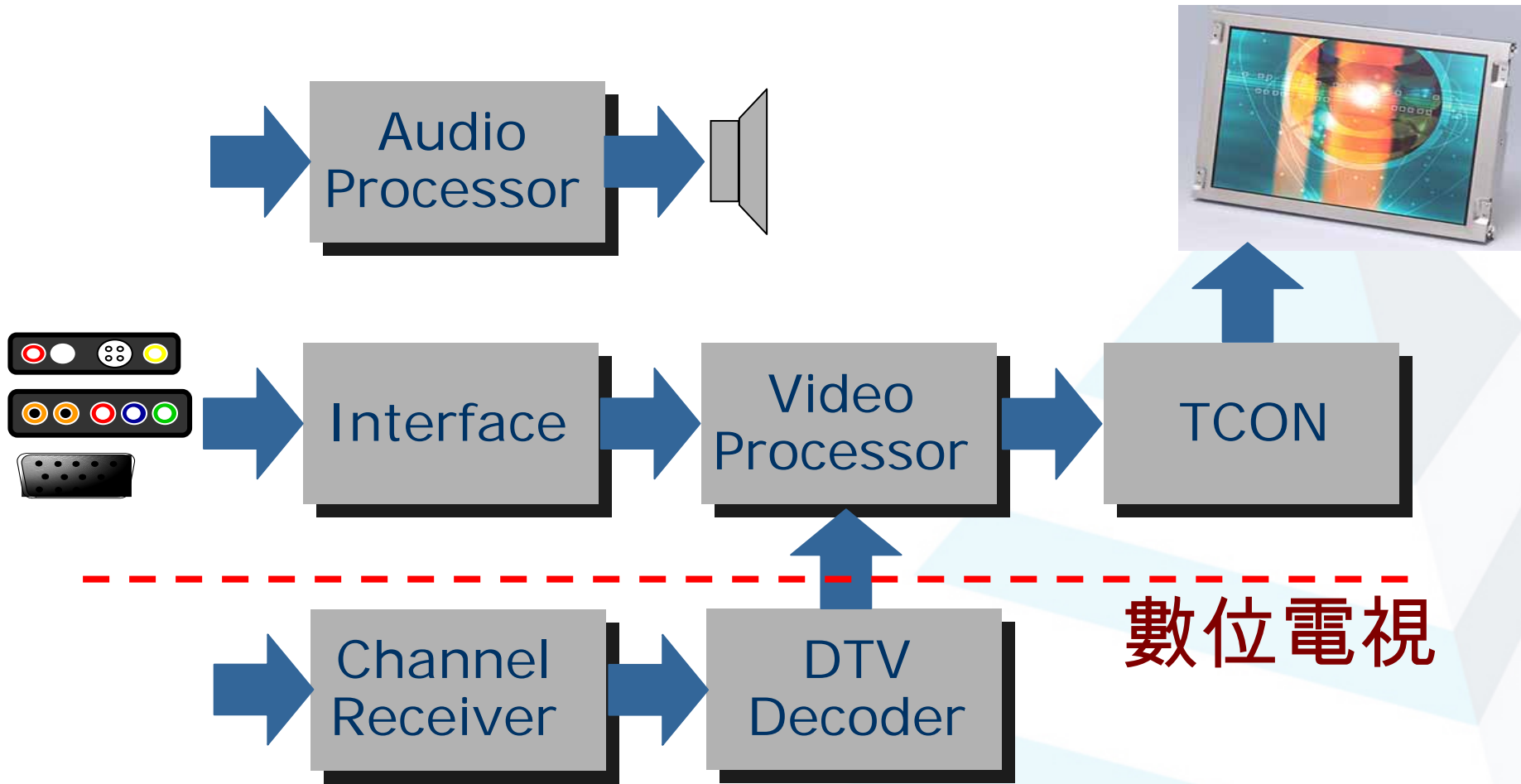
Display engine → Brandname entry



- 2002 成立演算法團隊
- 2003 成立晶片設計團隊
- 2004 第一代影像處理引擎晶片



TV Systems



數位電視

Handset Requirement

造型

Slim border, integration

省電

Low power consumption



功能

Color, resolution, I/F ...

價格

Low cost

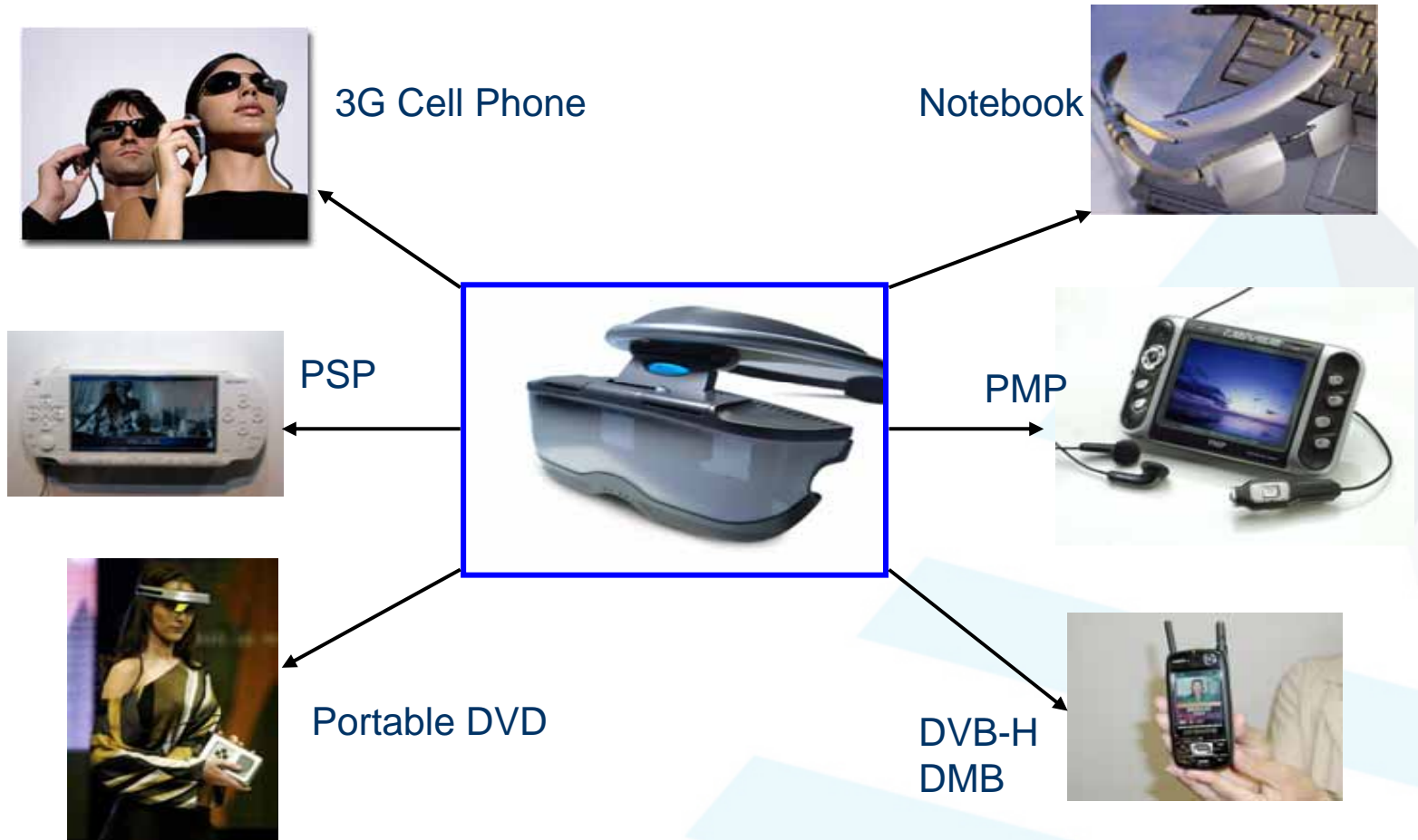
Tuner

技術創新：

1. 利用雙變頻架構及新創新之系統架構，開發出最簡架構的可接收全世界電視系統之Tuner模組(G02系列)
2. 利用低電壓調諧(under 5V)及Image rejection Mixer，設計出低耗電及高感度之手機專用Tuner(3UZ2 series)及多媒體撥放器，車用電視Tuner 模組(5MZ1/5UZ1)
3. 利用獨創增益提升迴路創造出高感度超薄型DVB-TNIM Module，可使用在如STB 或USB TV上(3T11 series)
4. 利用表面黏著可調式COIL，以創新製程設計高製程效率，目標相關標準工時可降低50%及直通率達到95%之 CAN TUNE模組，並有傳統CAN Tuner 之高感度特性(5U51/5R5X series)



Portable Applications of LCOS



Mini Projector

OES – 2005/6 光電展

- 12 x 12 x 6 mm
- 500 g
- LCOS 0.62" SVGA
- 15 lm
- LED array (< 12W)
- A4-A3 @ 50 cm

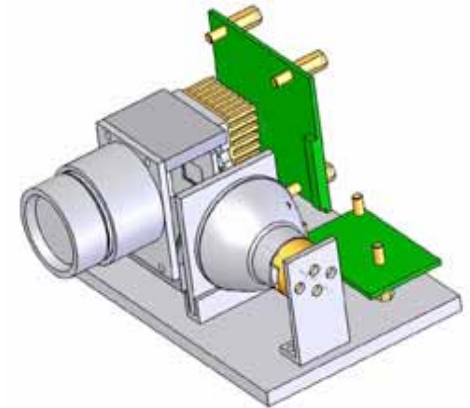
LCOS 0.47" VGA

20 lm

50 W Halogen Lamp

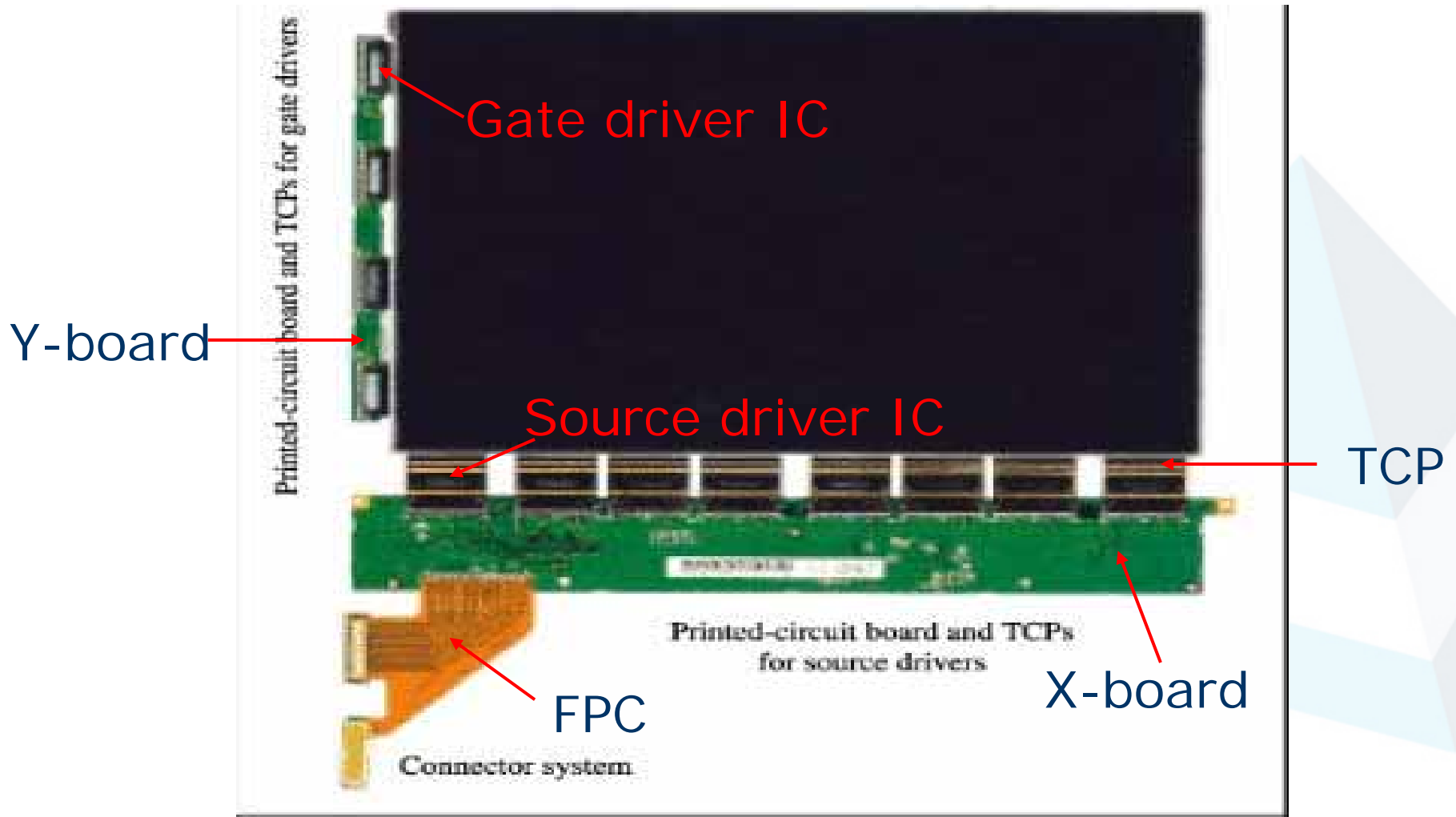
10 cm x 9 mm x 6 cm

A4-A3 @ 50 cm



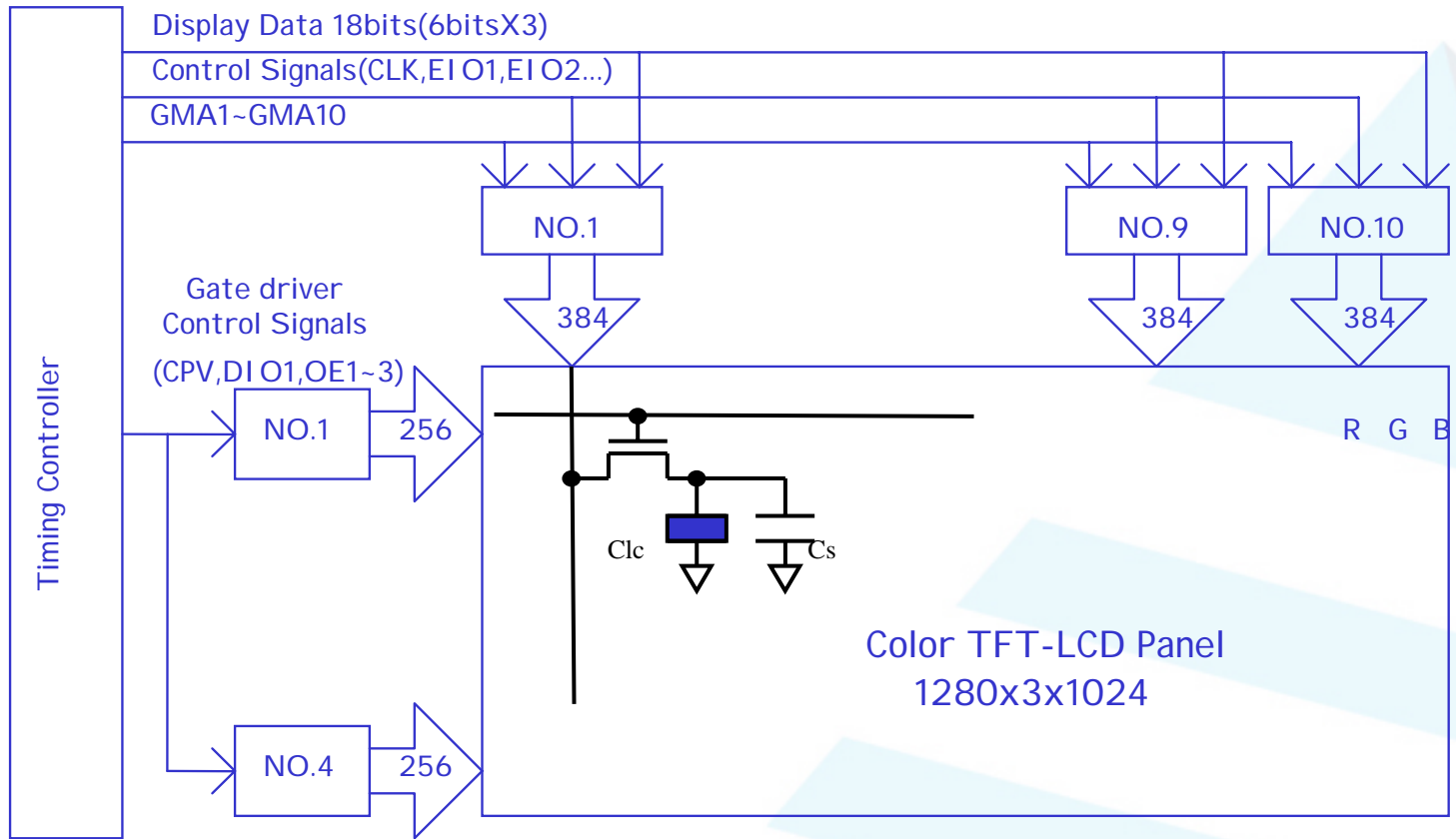
TFT LCD Panel & Driver IC

TFT-LCD Driving System

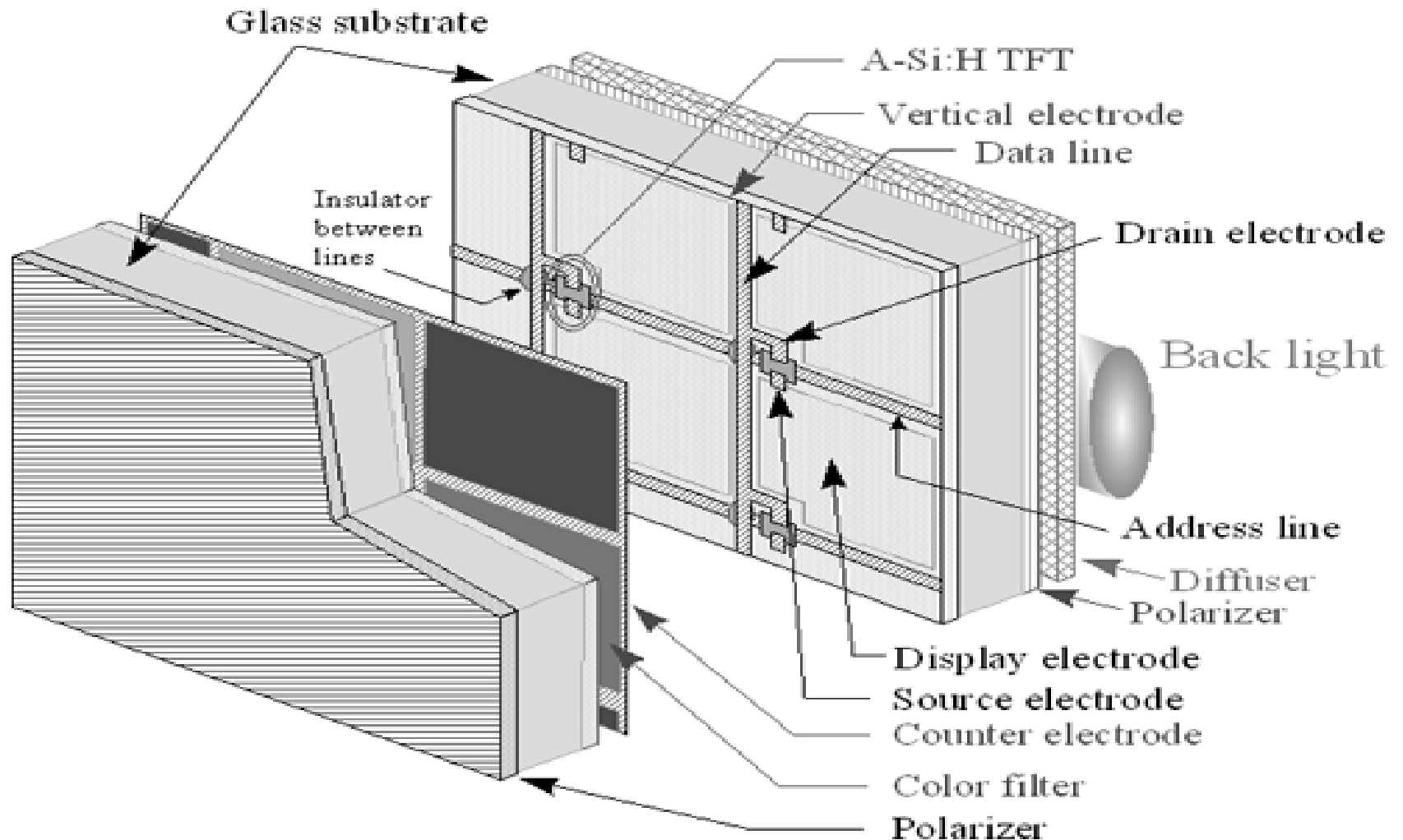


TFT-LCD Driving System

6-bit SXGA (1280*1024) LCD system



TFT-LCD Physics



TFT-LCD Physics

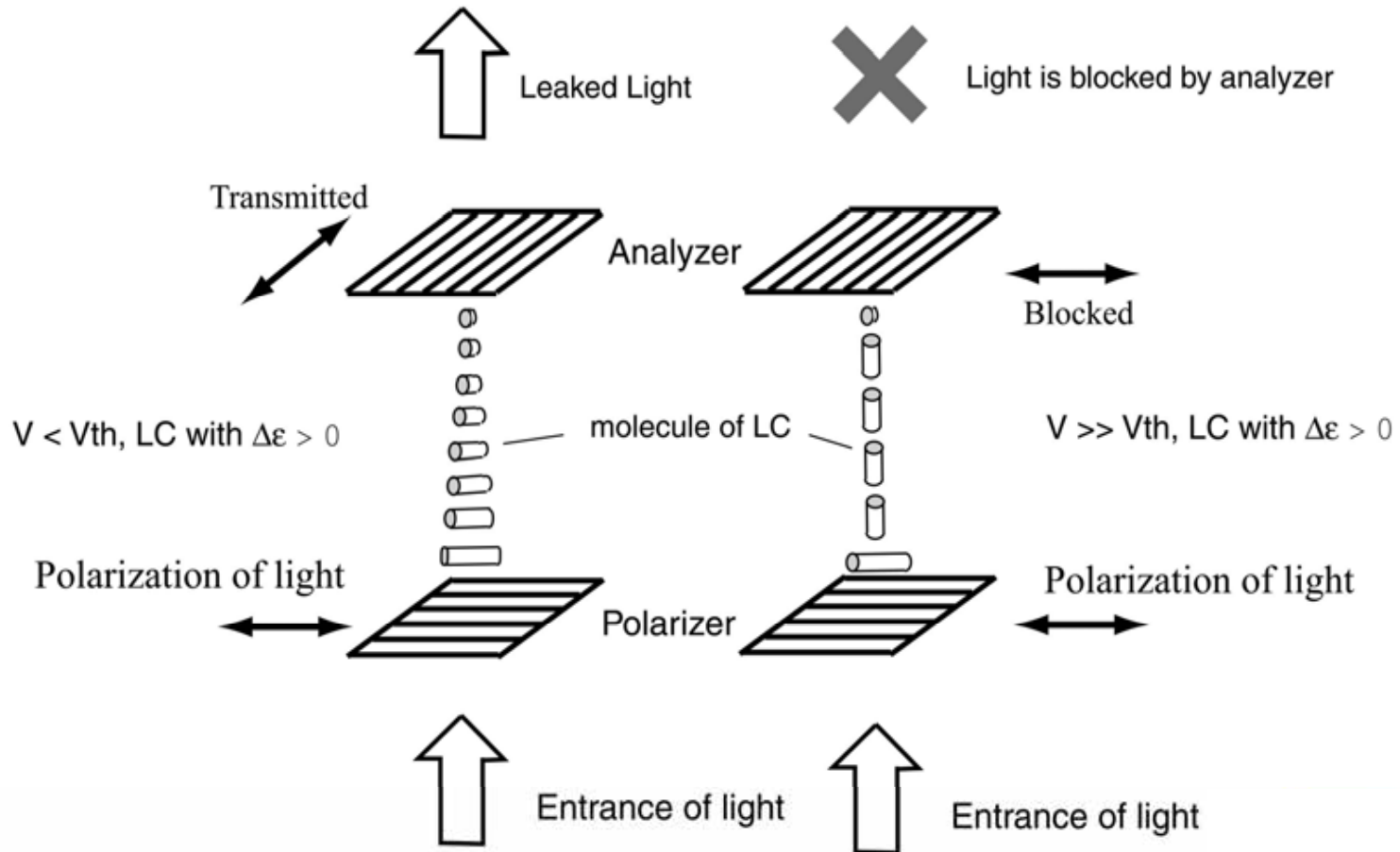
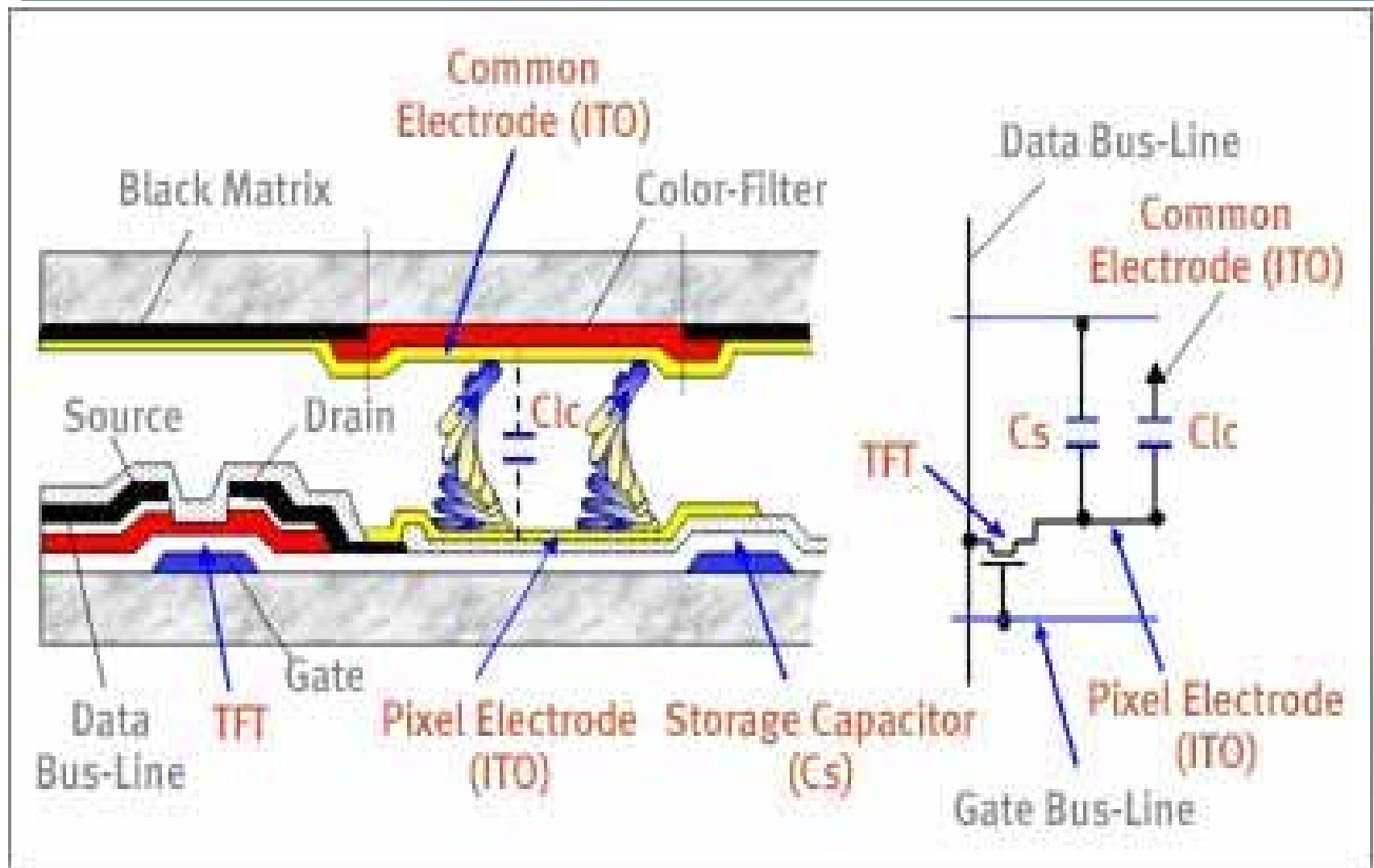
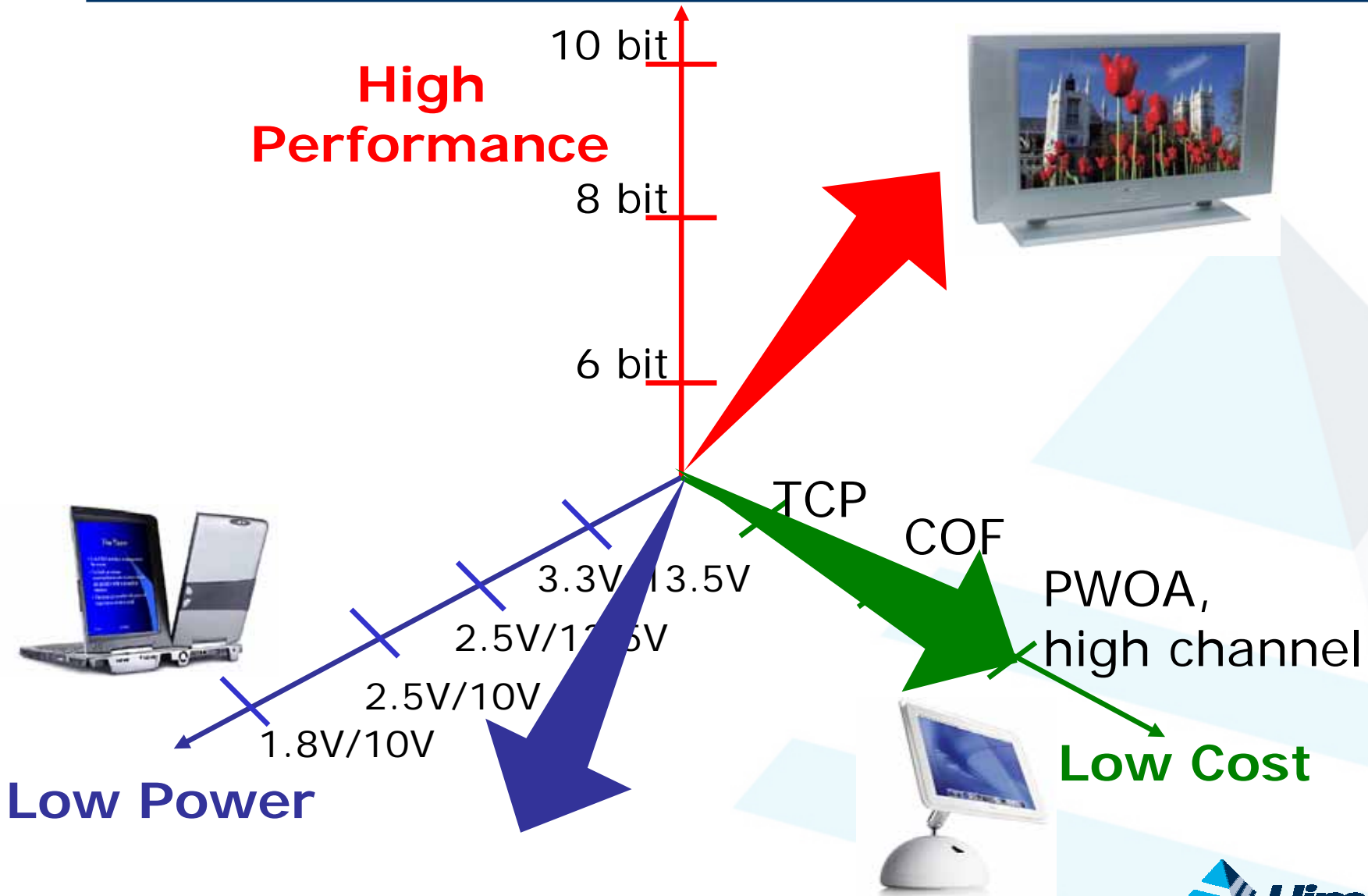


Illustration of the operation of by a 90° NW TN cell

TFT-LCD Physics



Source Driver Technology Trend

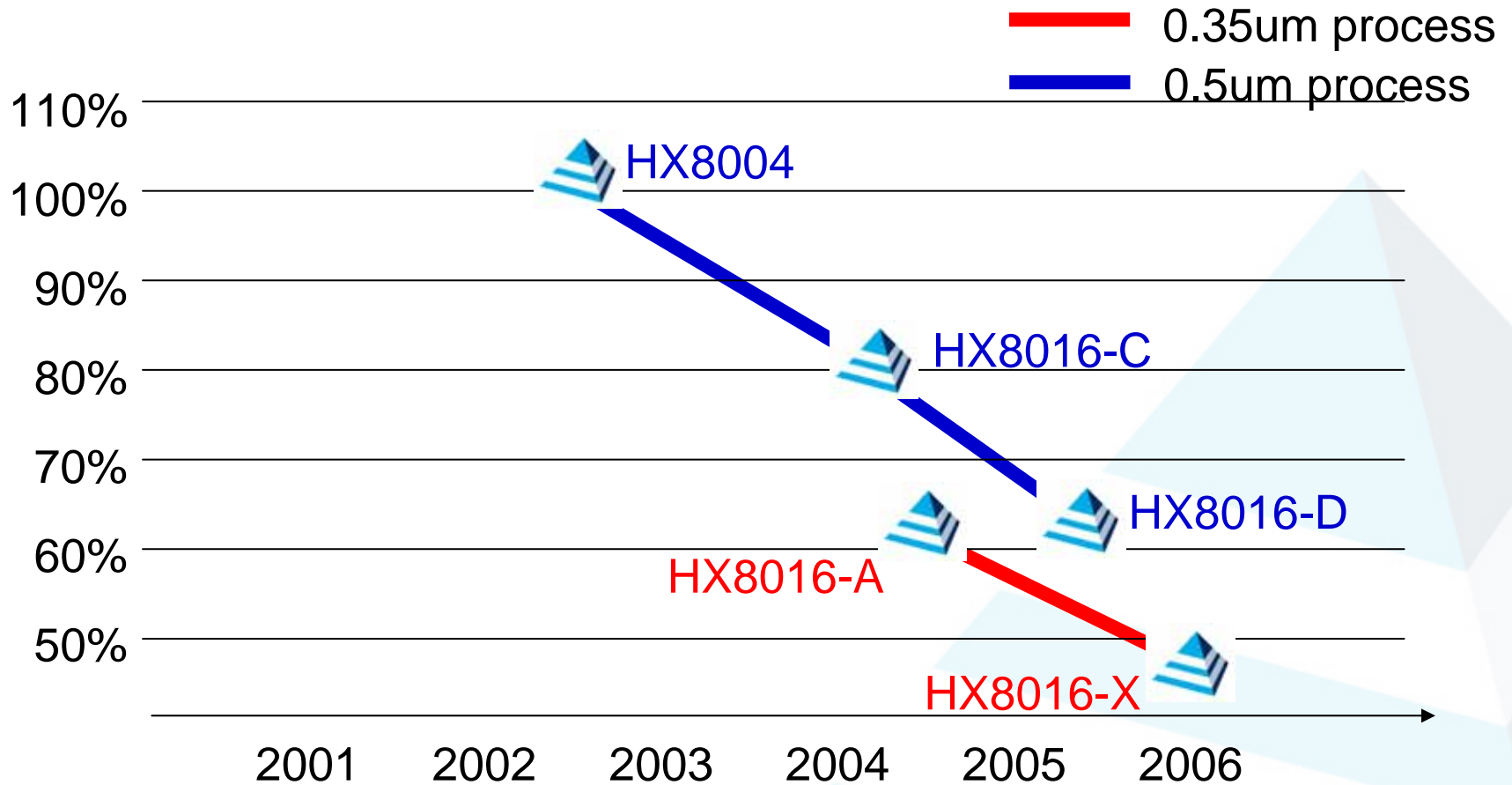


OA Product List

Interface	Bit	Channel #
RSDS/TTL	6	384, 420, 432, 480
		600, 618, 630, 642
		720, 768, 960, 1024, 1280
RSDS/COG	6	384
RSDS	8	384, 414, 420, 432, 480
		600, 618, 630, 642, 684, 720
Mini-LVDS	6	384, 420, 480
	8	600, 618, 630, 642, 690, 720

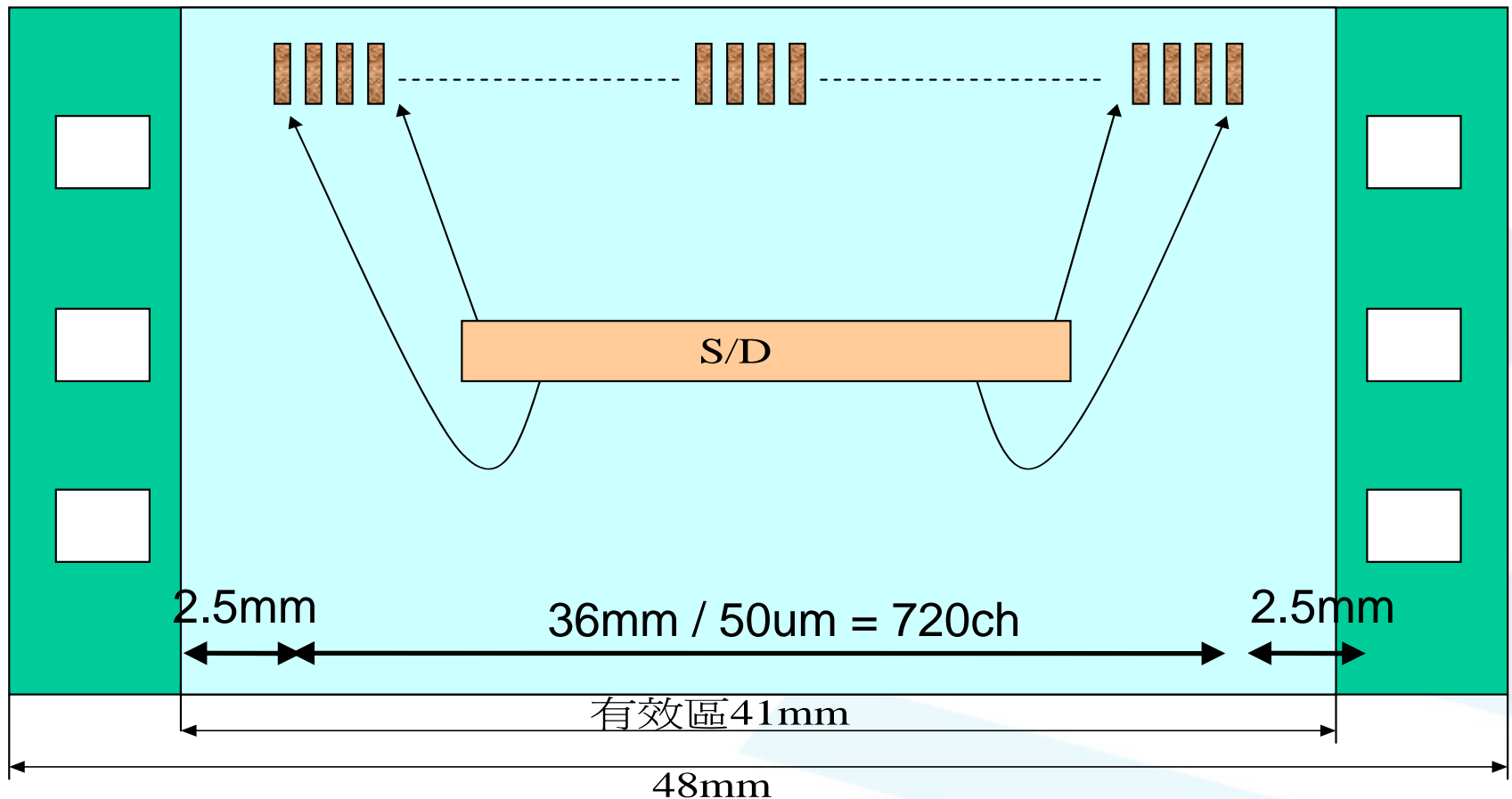
Any channel, any interface, co-define interface

Die Shrink Roadmap

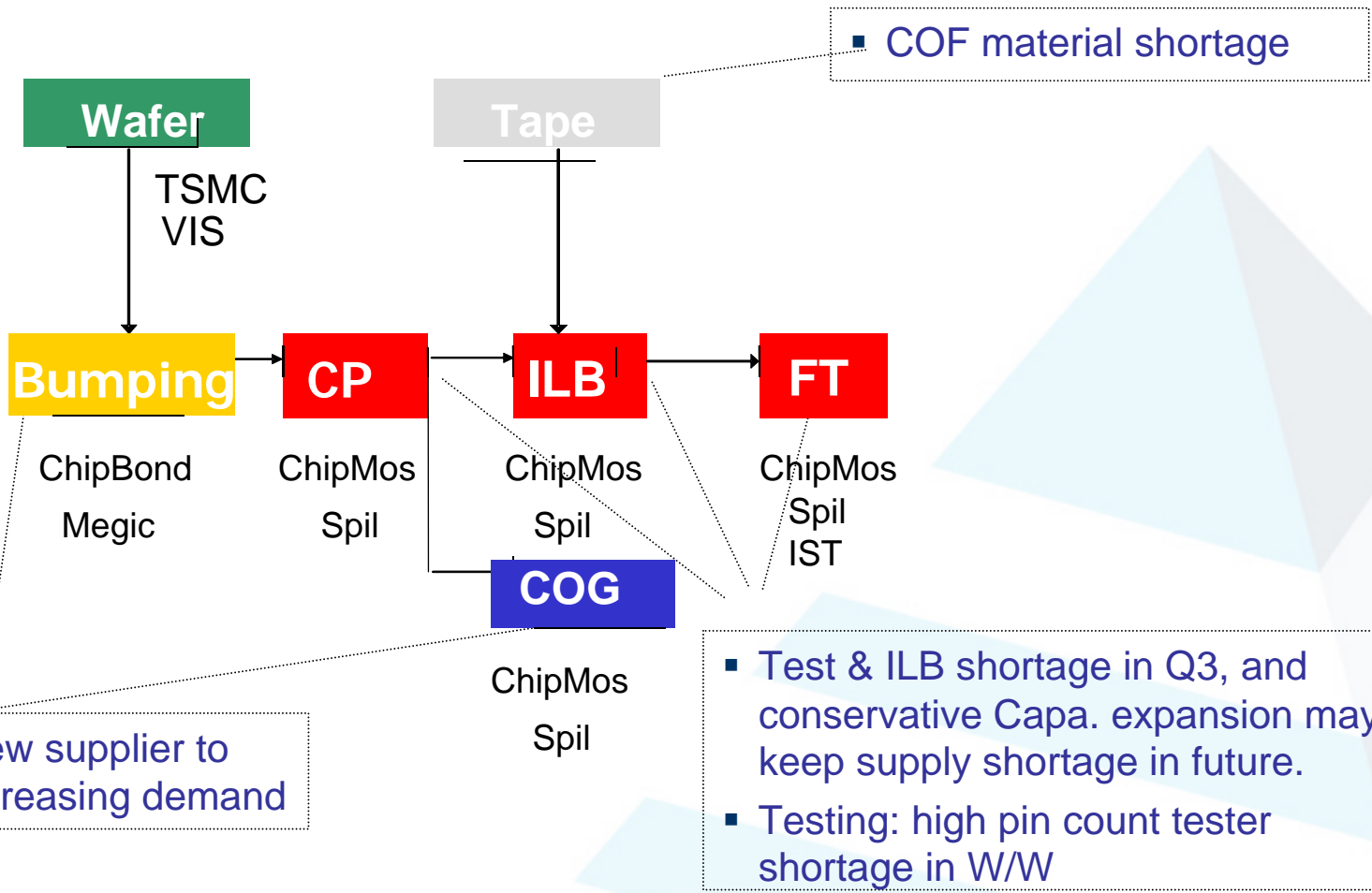
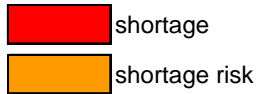


48mm → Optimized for 720ch

- Need to push (1) OLB rule, (2) COF fine pitch



Supply Chain



Source Driver Introduction

Operation Frequency

	VGA	SVGA	XGA	SXGA	UXGA
Total	800*525	1056*628	1344*806	1688*1066	2160*1250
Active	640*480	800*600	1024*768	1280*1024	1600*1200
pixel clock(60Hz)	25.175MHz	40MHz	65MHz	108MHz	162MHz
pixel clock(75Hz)	31.46875MHz	50MHz	81.25MHz	135MHz	202.5MHz
pixel clock(90Hz)	37.7625MHz	60MHz	97.5MHz	162MHz	243MHz
pixel clock(120Hz)	50.35MHz	80MHz	130MHz	216MHz	324MHz

$$\text{SXGA} = 1688 * 1066 * 60 = 107.964480\text{MHz}$$

Channel # -- Decided by Resolution

	VGA	SVGA	XGA	WXGA	SXGA		WXGA+	SXGA+	UXGA		
	640*480	800*600	1024*768	1280*768	1280*1024	1280*720	1366*768	1400*1050	1600*1200	1920*1080	1920*1200
384	5	6.25	8	10	10	10	10.6719	10.9375	12.5	15	15
414	4.6377	5.7971	7.42029	9.27536	9.275362	9.27536	9.89855	10.14493	11.5942	13.91304	13.91304
420	4.5714	5.7143	7.31429	9.14286	9.142857	9.14286	9.75714	10	11.42857	13.71429	13.71429
480	4	5	6.4	8	8	8	8.5375	8.75	10	12	12
576	3.3333	4.1667	5.33333	6.66667	6.666667	6.66667	7.11458	7.291667	8.333333	10	10
768	2.5	3.125	4	5	5	5	5.33594	5.46875	6.25	7.5	7.5
960	2	2.5	3.2	4	4	4	4.26875	4.375	5	6	6

XGA = 1024 x 768

→ 1024x3=3072 DAC's

→ 3072 ÷ 384 = 8 driver IC

→ 384ch is the most common, moving to 642ch

Bits -- color depth

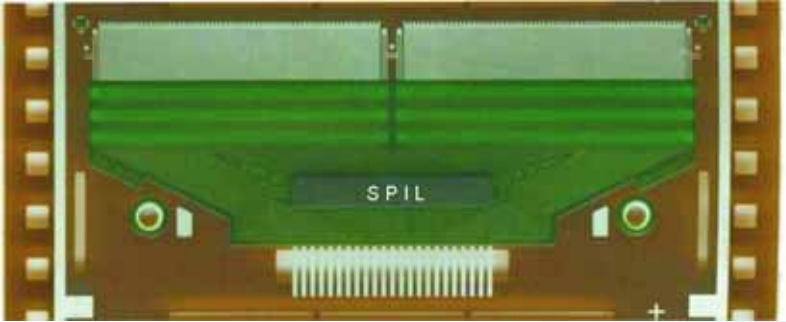
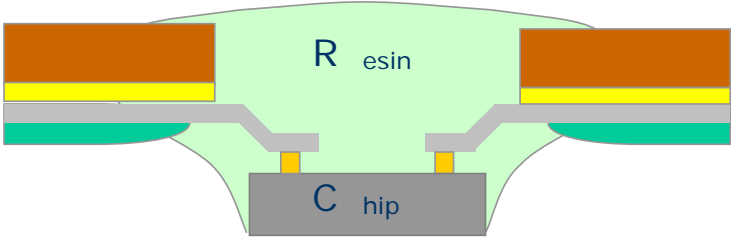
$$6 \text{ bits} : 2^6 * 2^6 * 2^6 = 262,144$$

$$8 \text{ bits} : 2^8 * 2^8 * 2^8 = 16,777,216$$

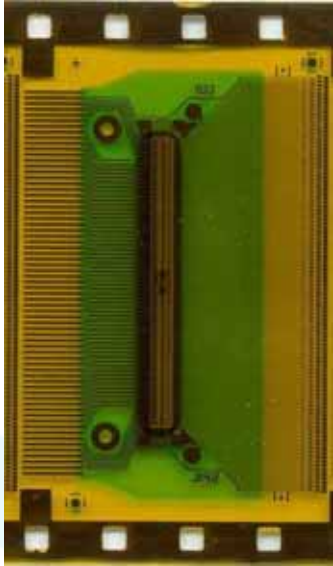
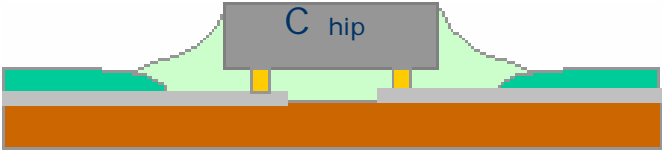
Side effect is cost → use dithering

Package I

TCP



COF



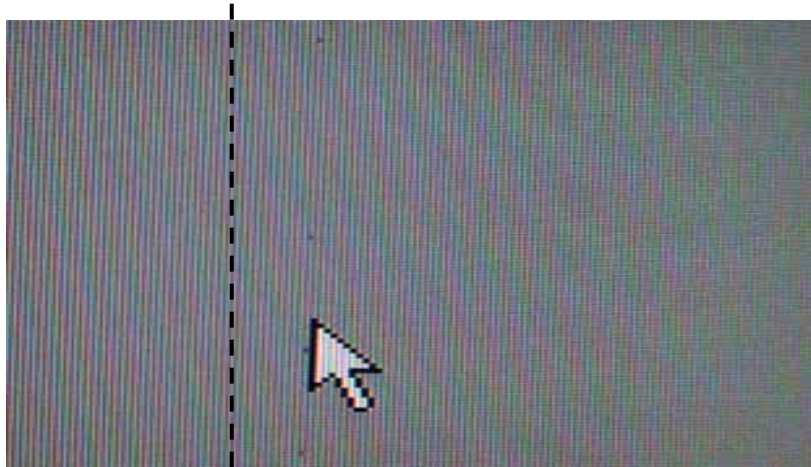
Defect definition



Band defect

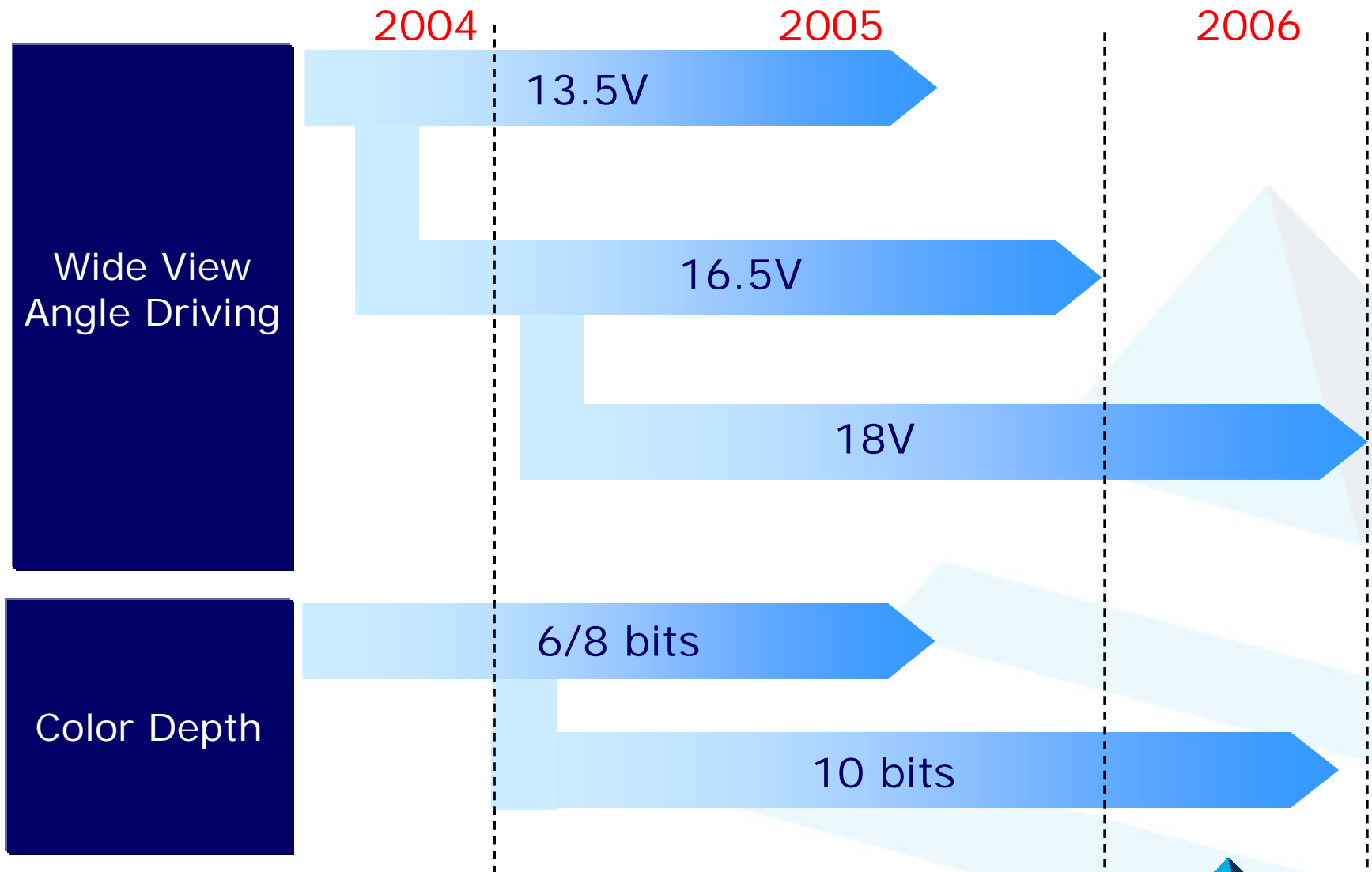


Line defect

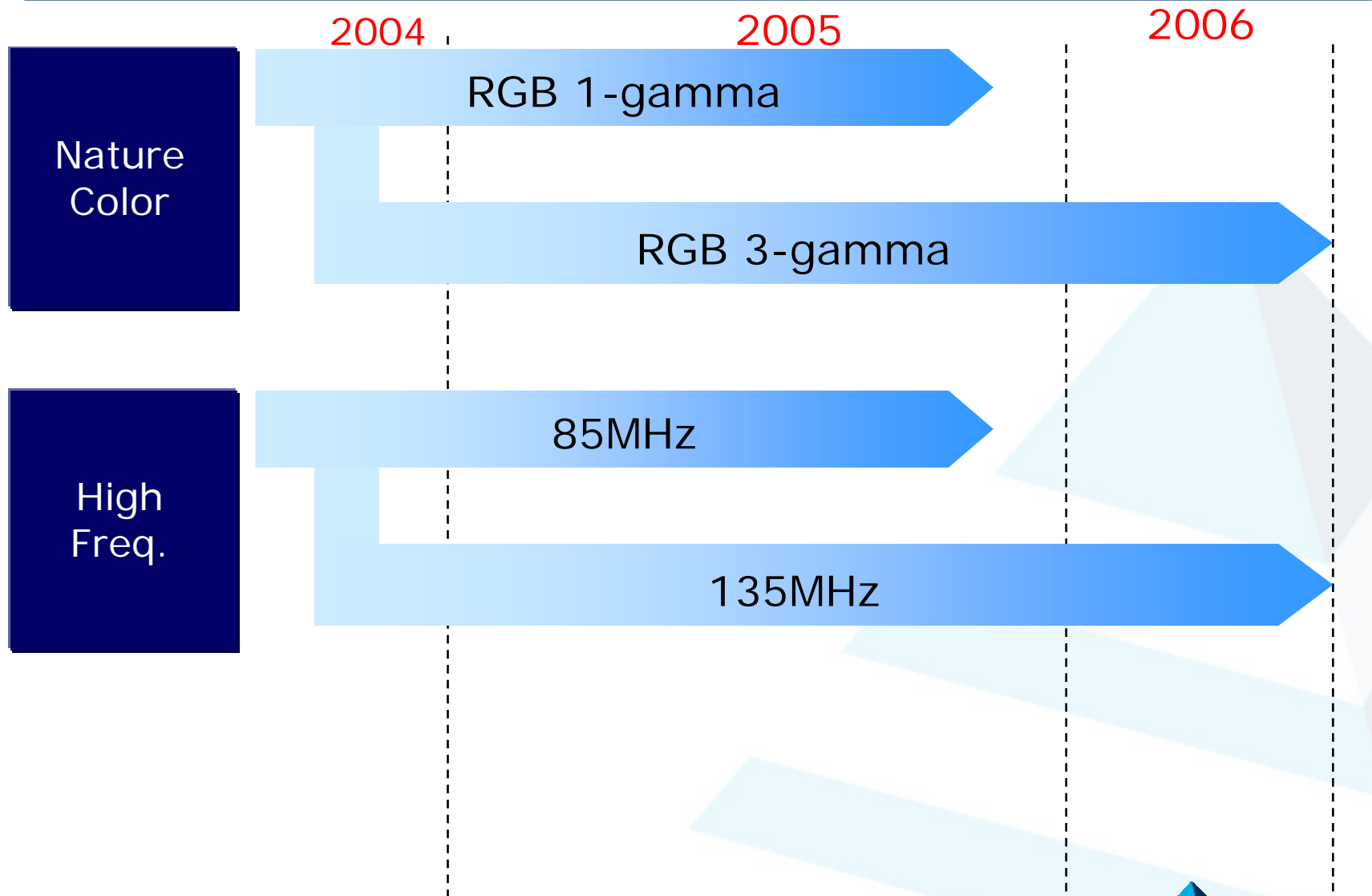


Dash line

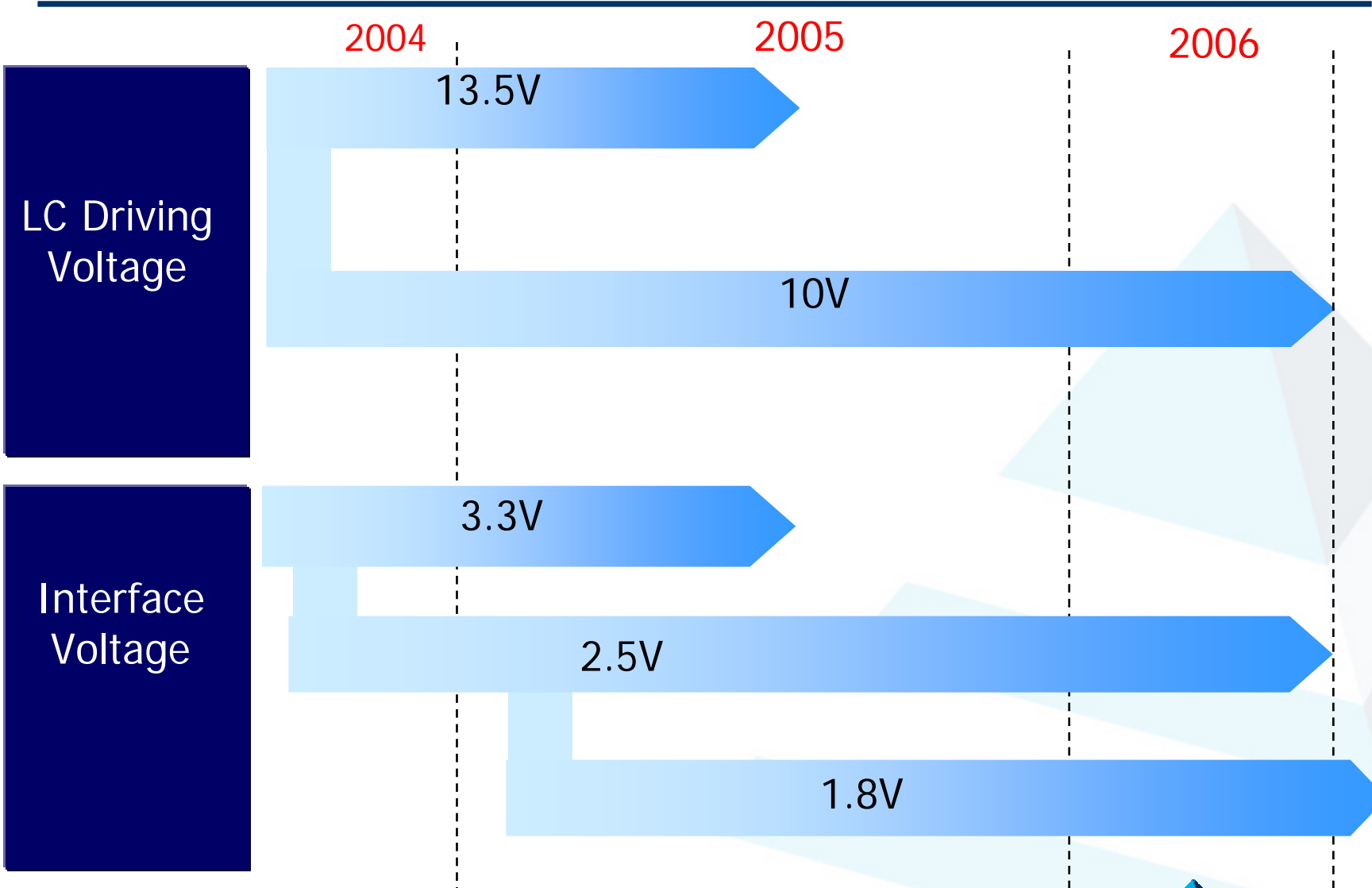
High Performance Trend



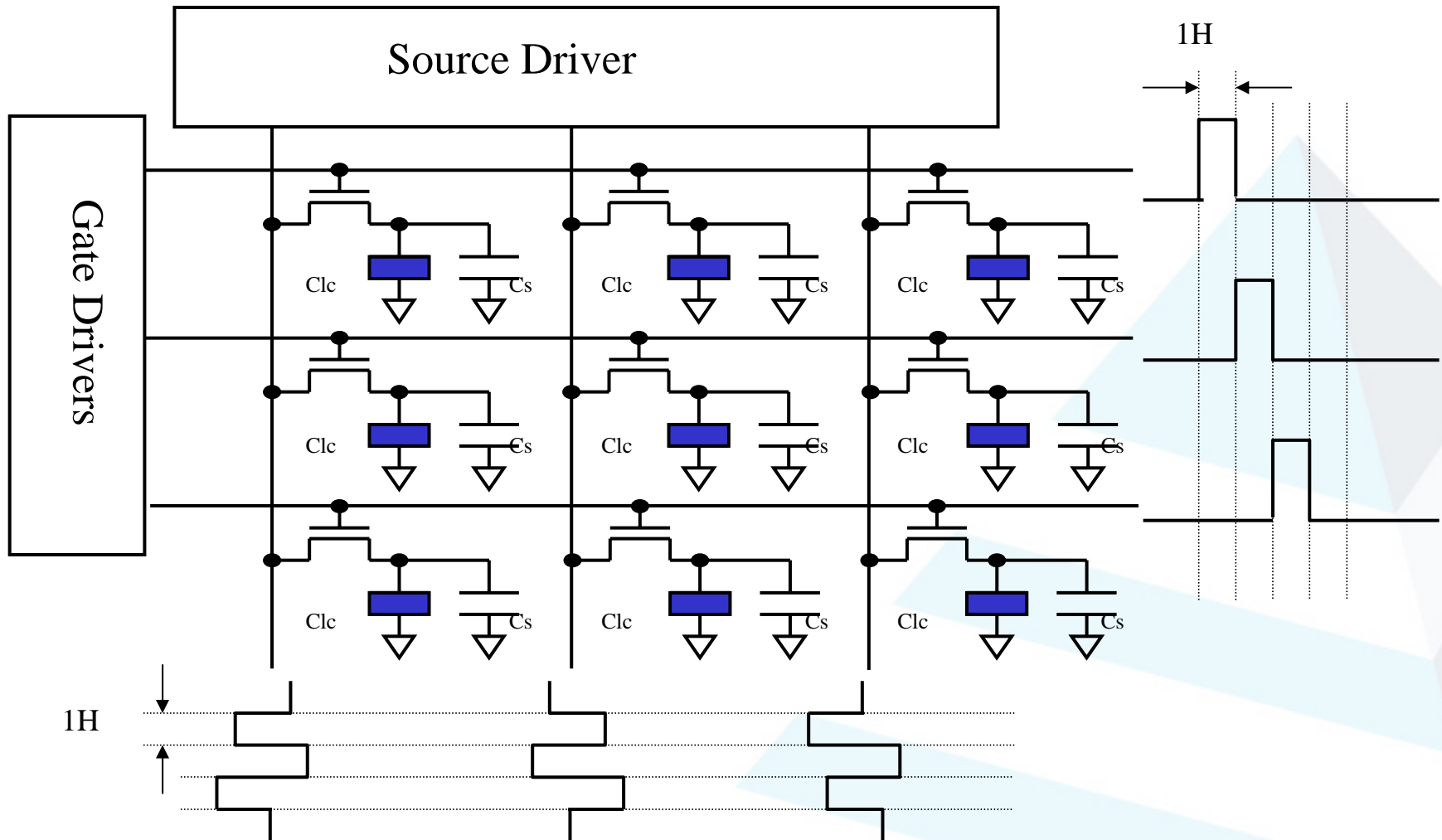
High Performance Trend



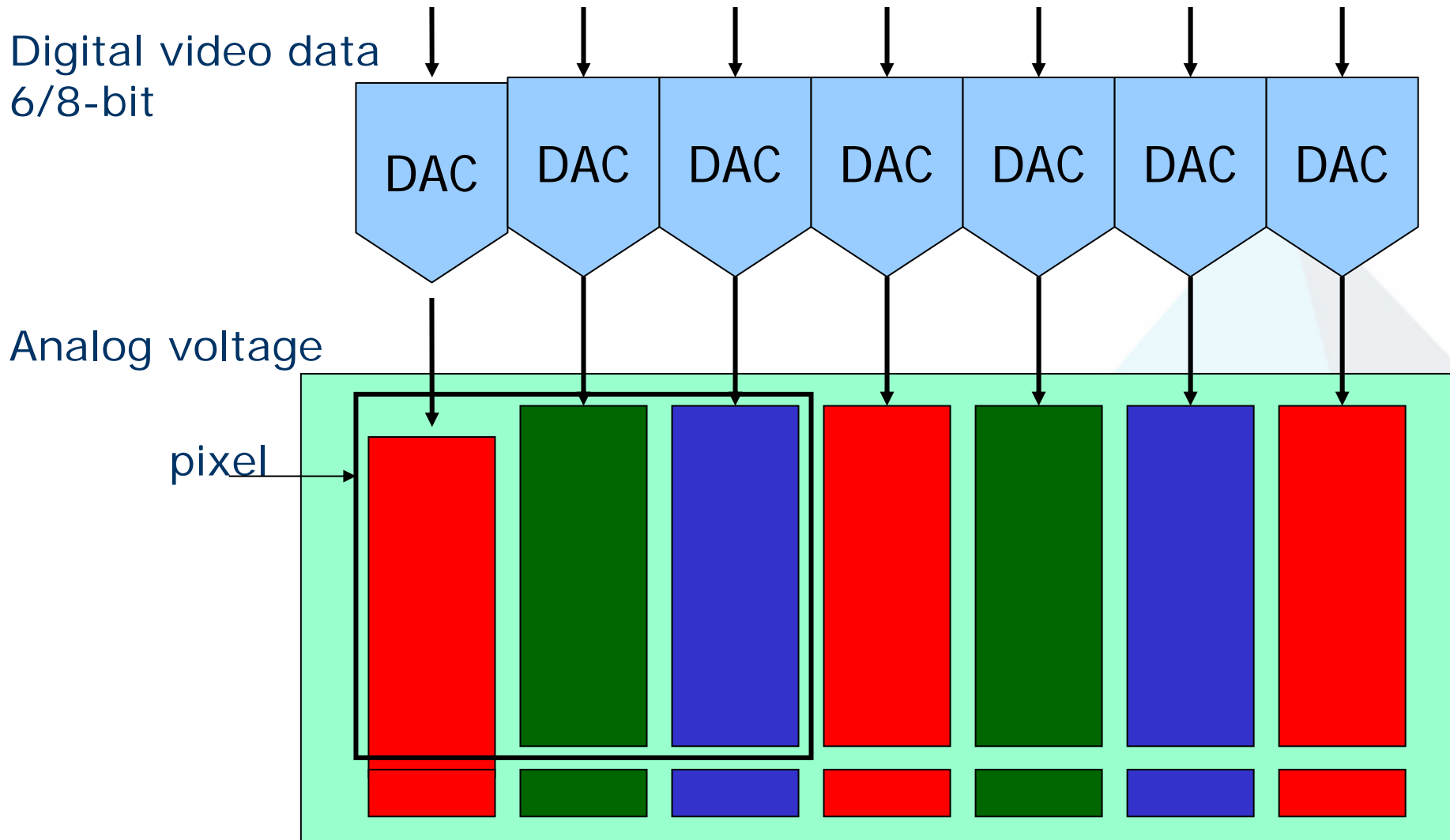
Low Power Trend



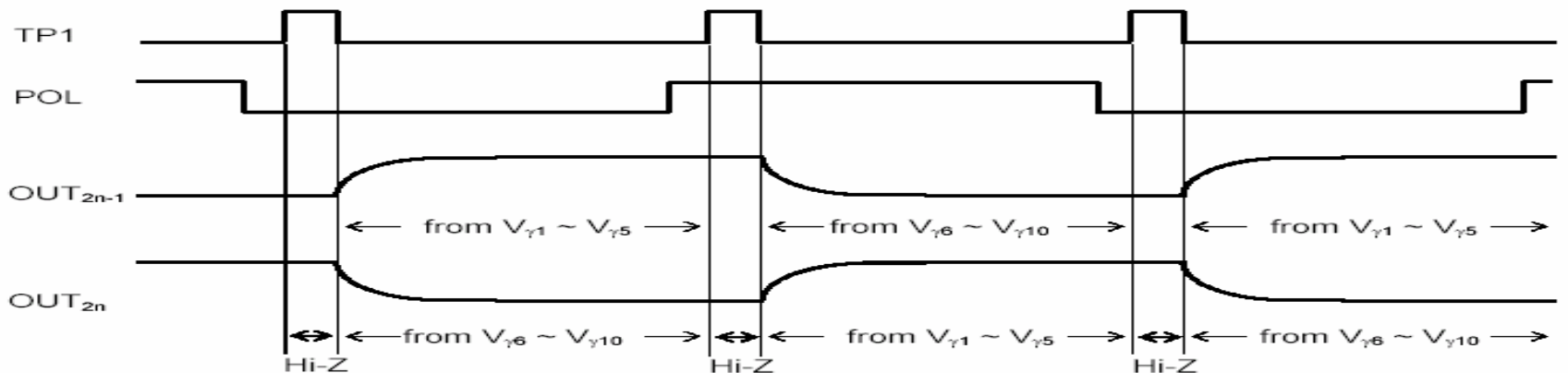
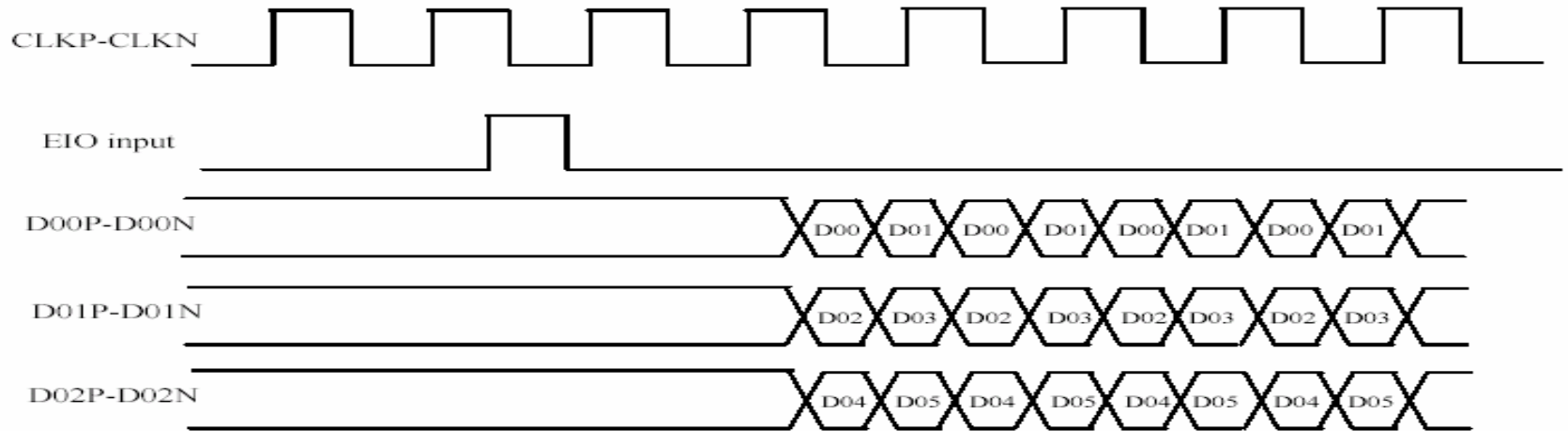
TFT-LCD Driving System



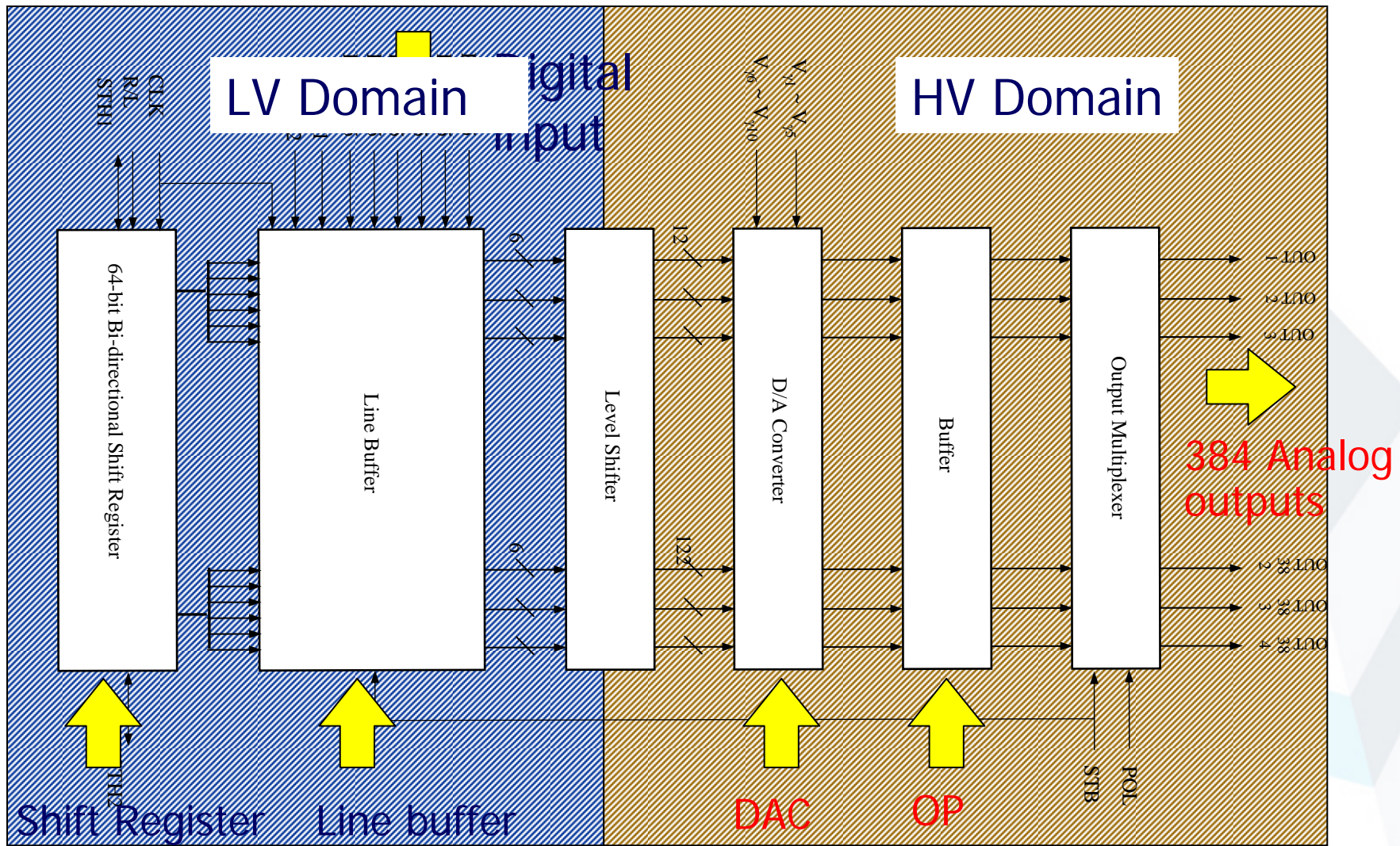
TFT LCD Driving System



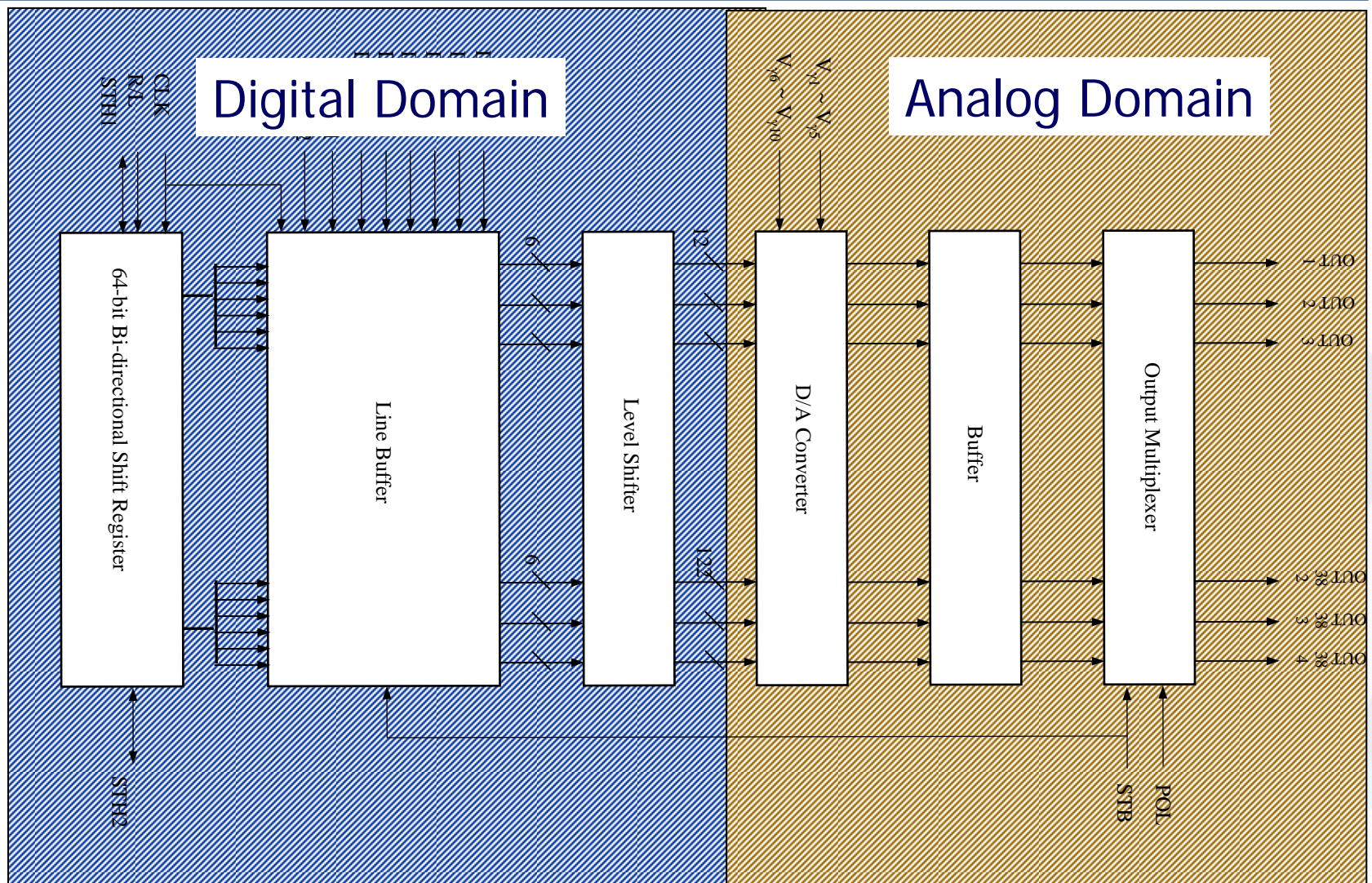
How Source Driver function



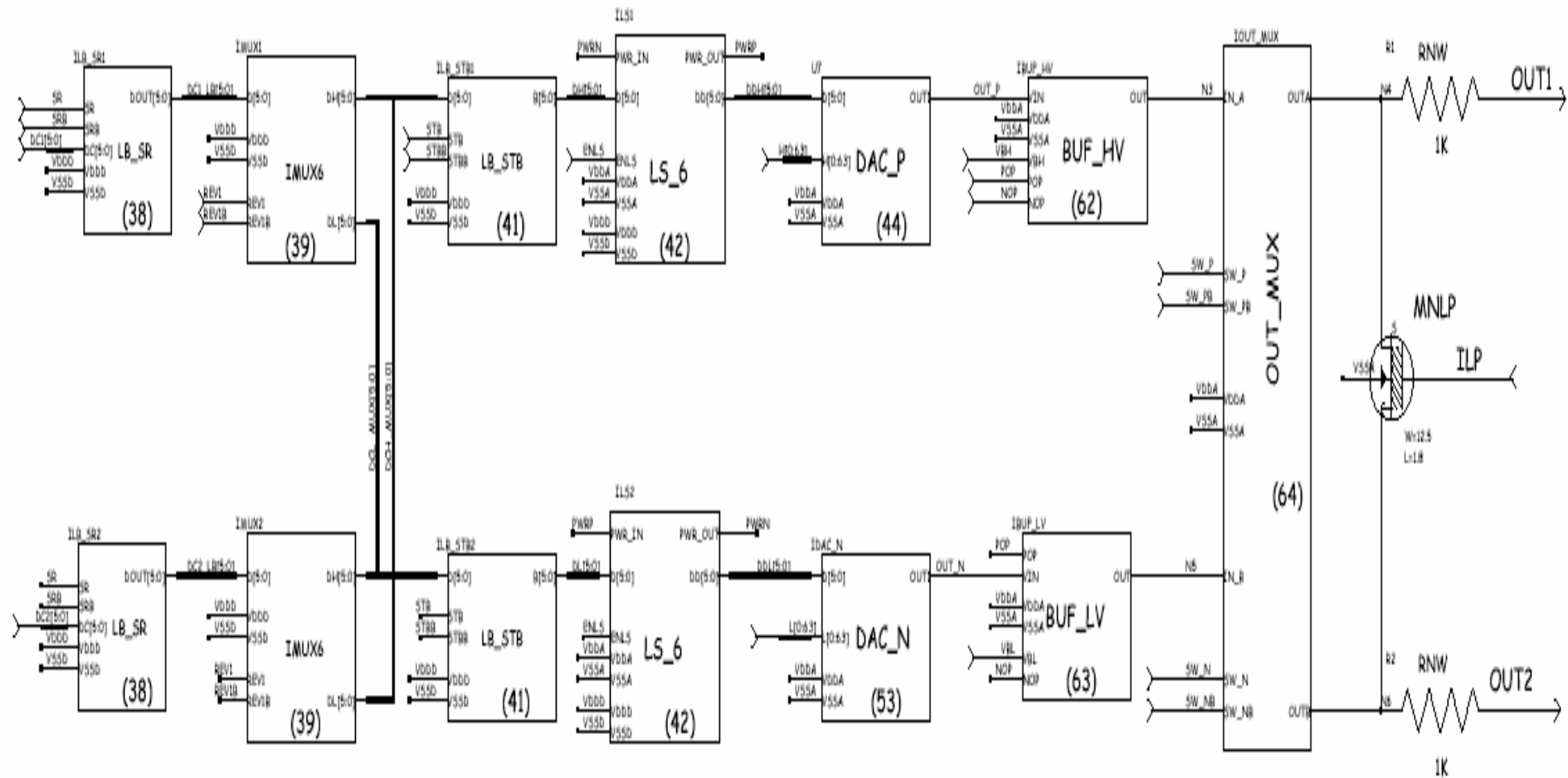
Source Drive Architecture



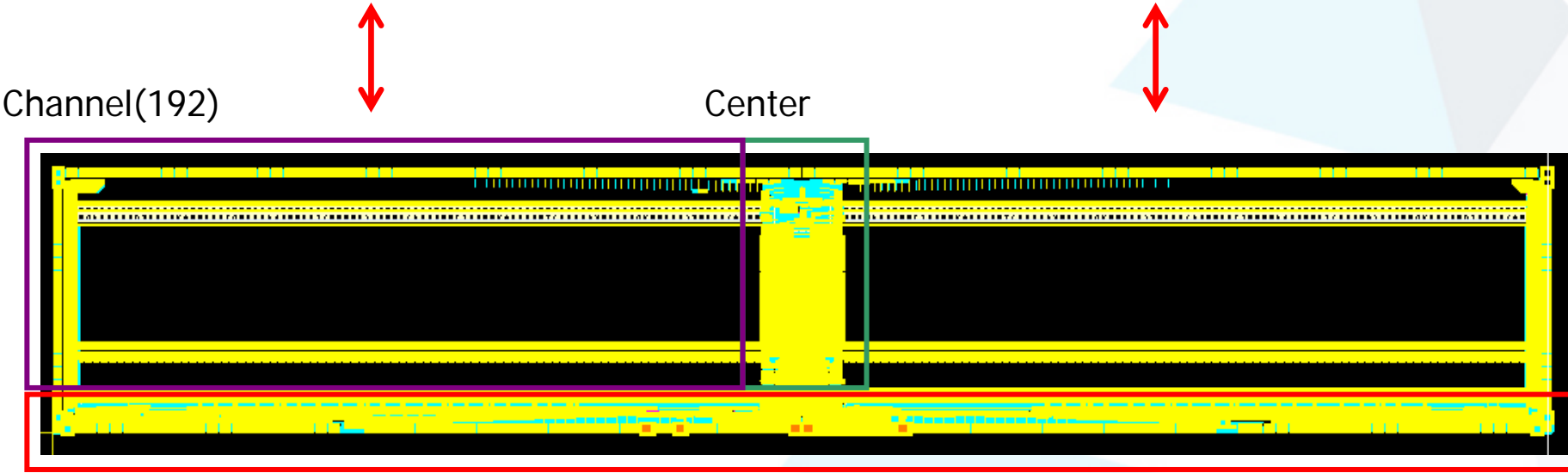
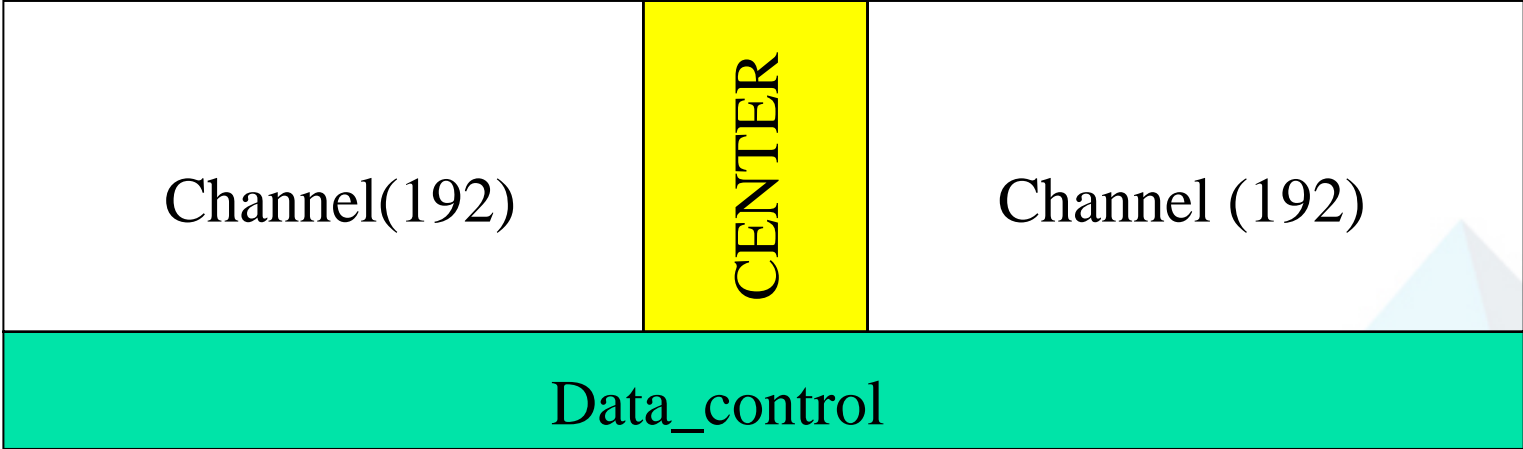
Source Drive Architecture



Channel Architecture

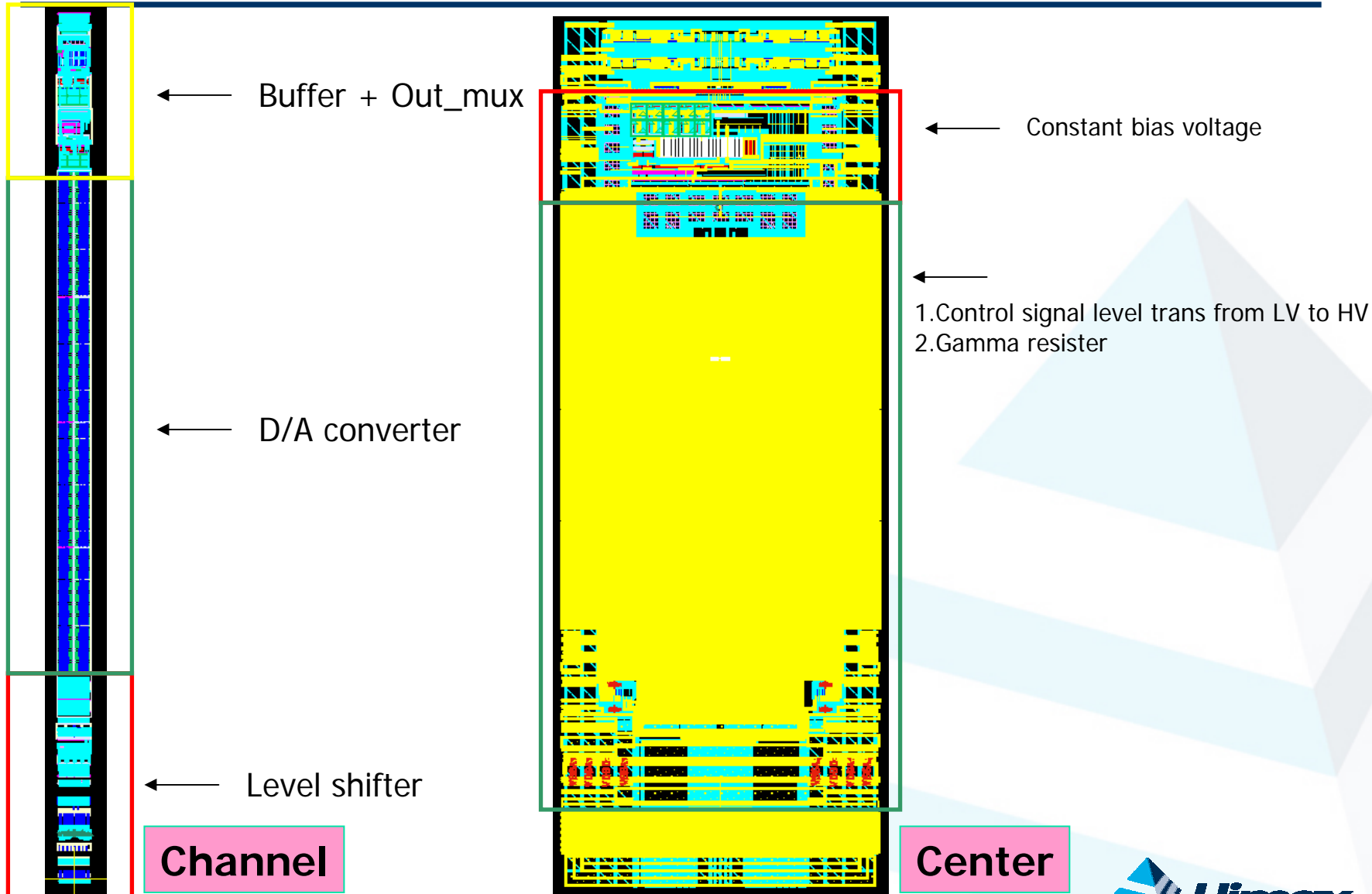


Layout Floor Plan



Data_control

Layout Floor Plan



Polarity method

Odd Frames

Dot inversion

+ - + - + - + - + -
- + - + - + - + - +
+ - + - + - + - + -
- + - + - + - + - +

2 dot line inversion

+ - + - + - + - + -
+ - + - + - + - + -
- + - + - + - + - +
- + - + - + - + - +

Even Frames

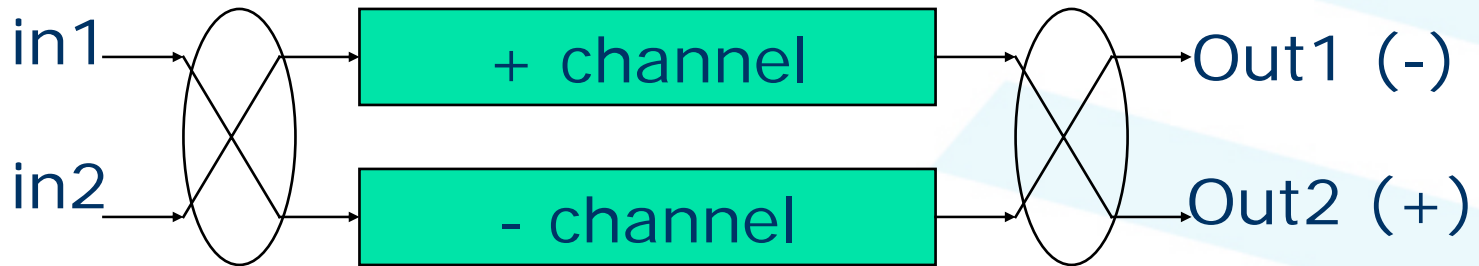
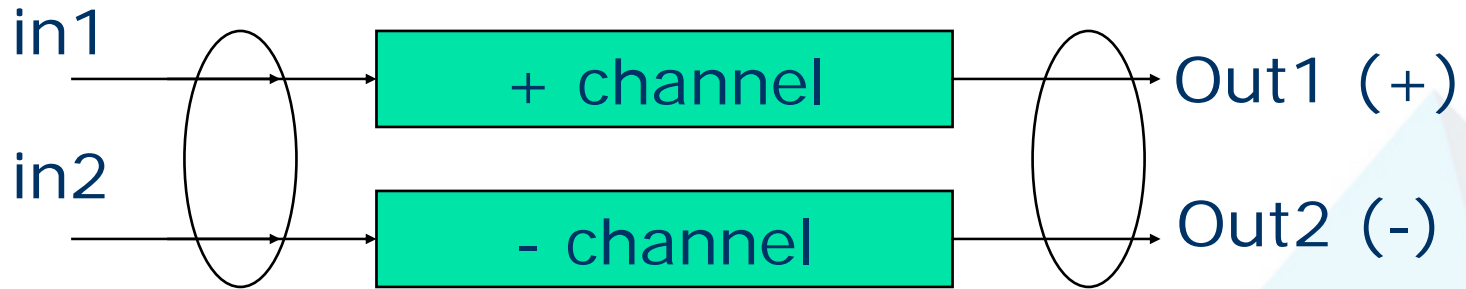
Dot inversion

- + - + - + - + - +
+ - + - + - + - + -
- + - + - + - + - +
+ - + - + - + - + -

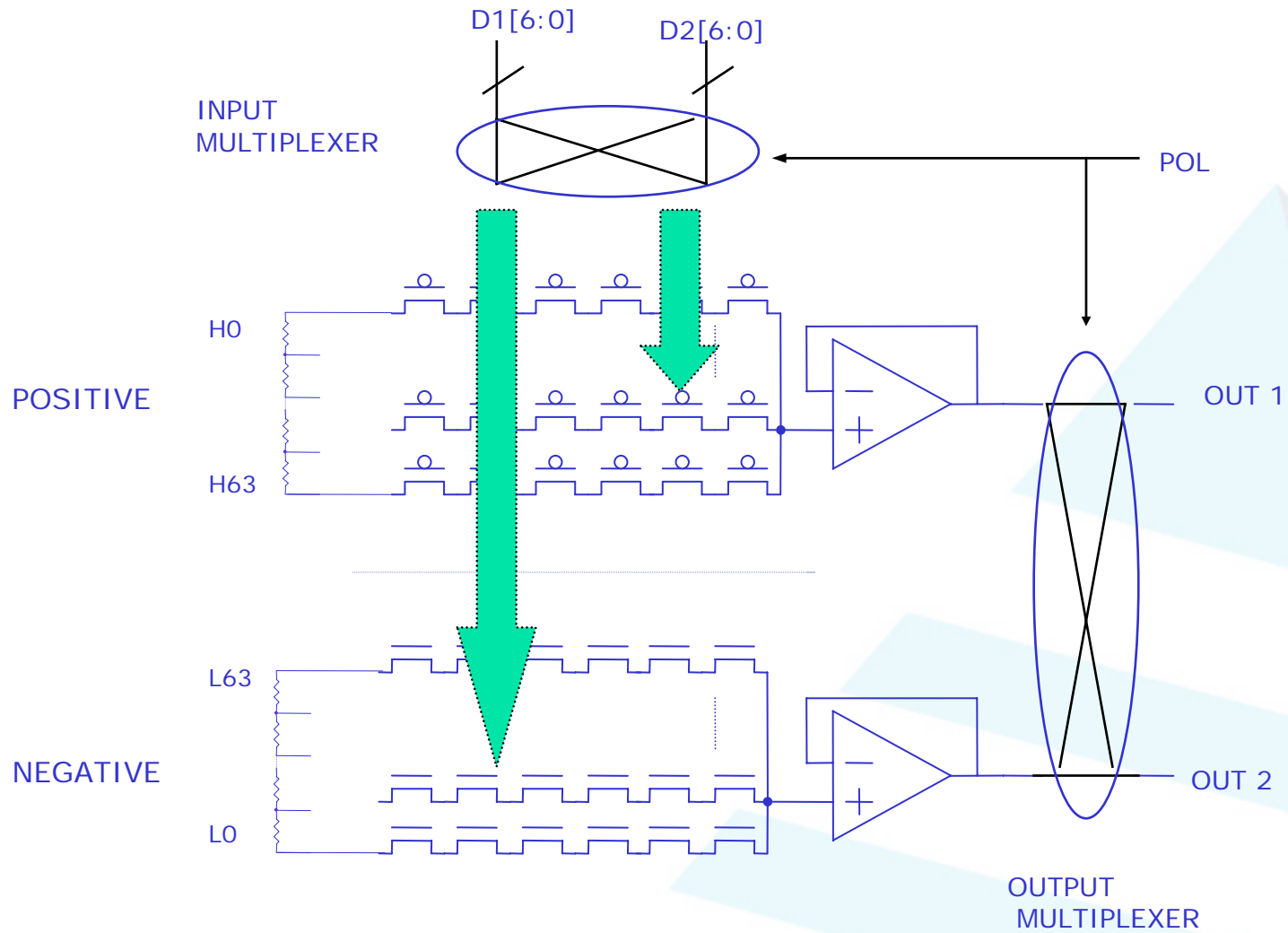
2 dot line inversion

- + - + - + - + - +
- + - + - + - + - +
+ - + - + - + - + -
+ - + - + - + - + -

Polarity method

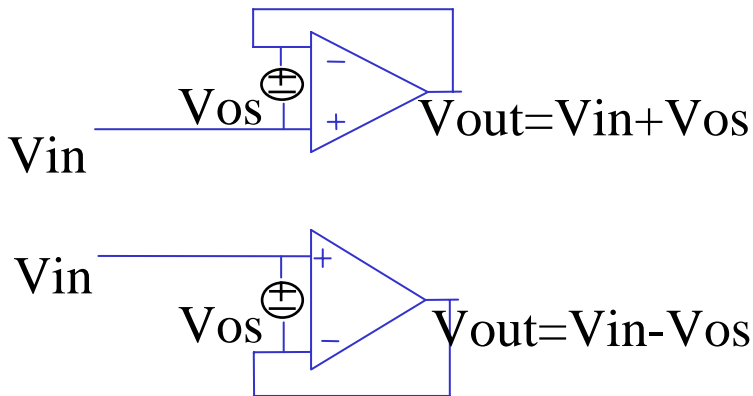


DAC



Offset Cancellation -- Chopper OP

- Self-canceling intrinsic offset voltage of OP



Output voltage deviation
 — ± 2 mV (effective value)

Channel

1	2	3	4	5	6	7	8	9	10
OP	OP	OP	OP	OP	OP	OP	OP	OP	OP
+A	-A	+B	-B	+C	-C	+D	-D	+E	-E

DOT Inversion						2-Dot line Inversion						Column Inversion					
1	2	3	4	5	6	1	2	3	4	5	6	1	2	3	4	5	6
2	1	4	3	6	5	1	2	3	4	5	6	1	2	3	4	5	6
1	2	3	4	5	6	2	1	4	3	6	5	1	2	3	4	5	6
2	1	4	3	6	5	2	1	4	3	6	5	1	2	3	4	5	6
1	2	3	4	5	6	1	2	3	4	5	6	1	2	3	4	5	6
2	1	4	3	6	5	1	2	3	4	5	6	1	2	3	4	5	6
2nd Frame						2nd Frame						2nd Frame					
2	1	4	3	6	5	2	1	4	3	6	5	2	1	4	3	6	5
1	2	3	4	5	6	2	1	4	3	6	5	2	1	4	3	6	5
2	1	4	3	6	5	1	2	3	4	5	6	2	1	4	3	6	5
1	2	3	4	5	6	1	2	3	4	5	6	2	1	4	3	6	5
2	1	4	3	6	5	2	1	4	3	6	5	2	1	4	3	6	5
1	2	3	4	5	6	2	1	4	3	6	5	2	1	4	3	6	5

Frame Cancellation

Odd Frames

Even Frames

Odd Frames

Dot inversion

Dot inversion

Dot inversion

+ + - + - + - + - + -
 + - + - + - + - + - +
 - + - + - + - + - + -
 - - + - + - + - + - +

+ - + - + - + - + - +
 + + - + - + - + - + -
 - - + - + - + - + - +
 - + - + - + - + - + -

- + - + - + - + - + -
 - - + - + - + - + - +
 + + - + - + - + - + -
 + - + - + - + - + - +

2 dot line inversion

2 dot line inversion

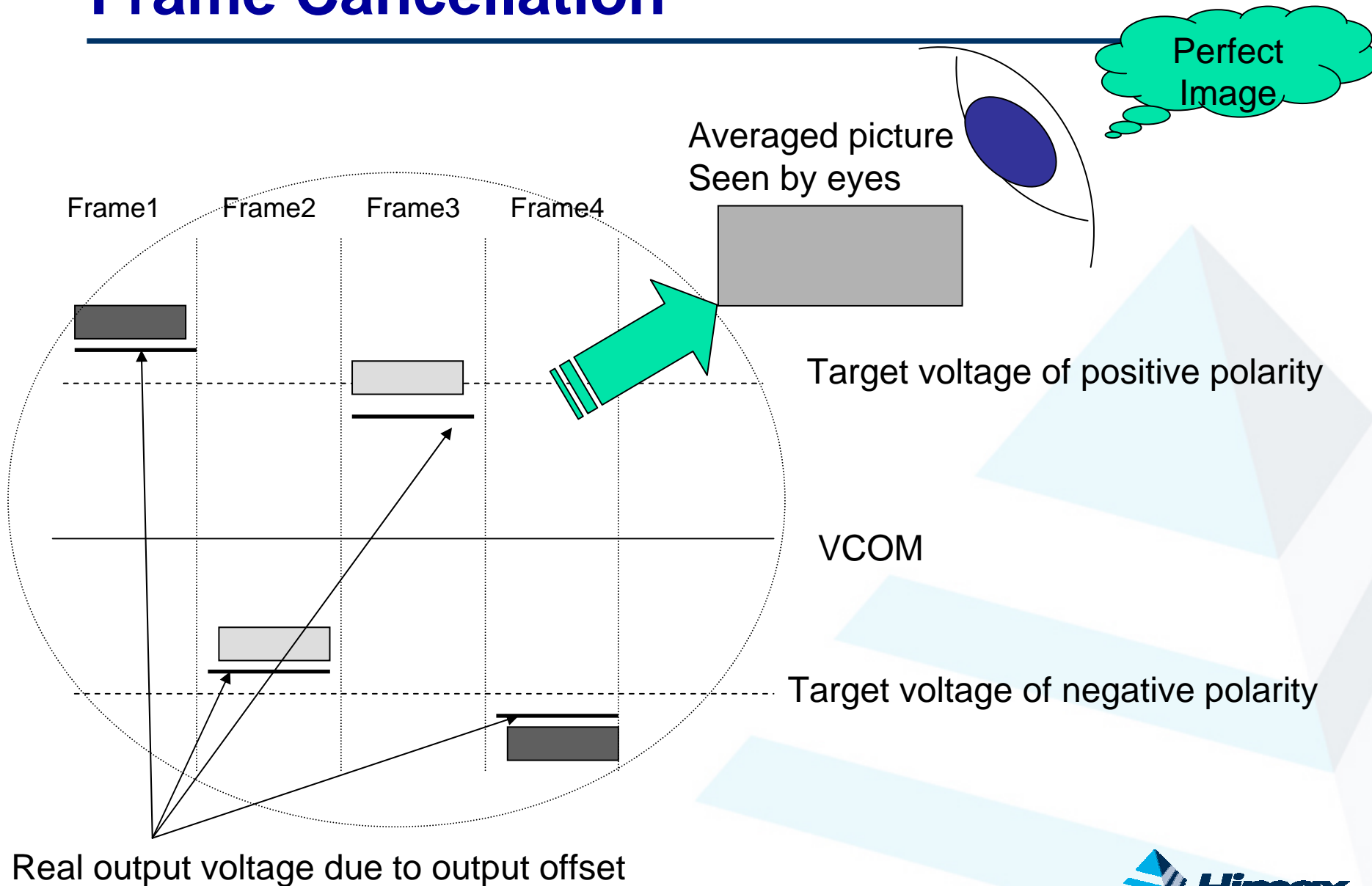
2 dot line inversion

+ + - + - + - + - + -
 - + - + - + - + - + -
 + - + - + - + - + - +
 - - + - + - + - + - +

+ - + - + - + - + - +
 - - + - + - + - + - +
 + + - + - + - + - + -
 - + - + - + - + - + -

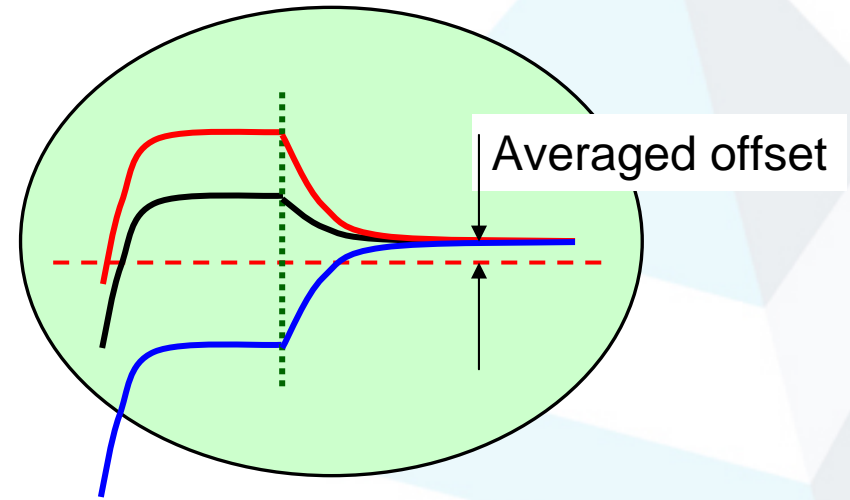
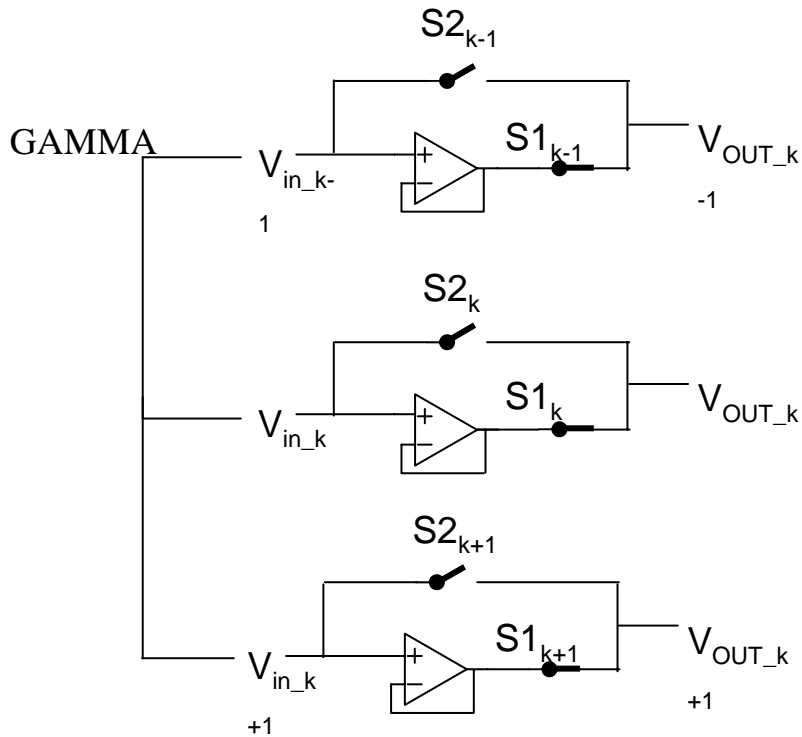
- + - + - + - + - + -
 + + - + - + - + - + -
 - - + - + - + - + - +
 + - + - + - + - + - +

Frame Cancellation



Offset average

- Canceling offset voltage by Gamma driving



Challenges of Source Driver

殺戮戰場 – Die Shrink 20% Every Year

◆ 17”、32”ともにBacklightとCFの比重が高いが、大型TV用ではBacklightが突出している

| 17" TN | 2004 | 2005 | 2006 | 2007 | 2008 | 32"VA | 2004 | 2005 | 2006 | 2007 | 2008 |
|-------------------|--------|--------|--------|--------|--------|-------------------|---------|---------|--------|--------|--------|
| Glass | \$9.0 | \$8.2 | \$7.2 | \$6.2 | \$5.3 | Glass | \$41.3 | \$30.0 | \$21.9 | \$19.0 | \$16.4 |
| Color Filter | \$26.6 | \$22.2 | \$18.1 | \$15.4 | \$13.8 | Color Filter | \$95.2 | \$76.7 | \$61.8 | \$52.5 | \$47.3 |
| Polarizer (WV/TN) | \$13.1 | \$11.8 | \$10.6 | \$9.6 | \$8.6 | Polarizer | \$69.6 | \$50.6 | \$41.2 | \$33.6 | \$27.4 |
| LC | \$2.1 | \$2.0 | \$1.9 | \$1.8 | \$1.7 | LC | \$18.3 | \$15.4 | \$13.4 | \$11.4 | \$9.4 |
| Driver IC | \$19.3 | \$15.2 | \$13.0 | \$11.2 | \$9.5 | Driver IC | \$28.6 | \$21.9 | \$18.1 | \$15.1 | \$12.7 |
| Backlight Unit | \$25.5 | \$21.8 | \$19.6 | \$17.7 | \$15.9 | Backlight Unit | \$188.6 | \$113.0 | \$90.4 | \$76.9 | \$69.2 |
| 年率下落率 | 2004 | 2005 | 2006 | 2007 | 2008 | 年率下落率 | 2004 | 2005 | 2006 | 2007 | 2008 |
| Glass | | 9% | 12% | 14% | 14% | Glass | | 27% | 27% | 13% | 14% |
| Color Filter | | 16% | 19% | 15% | 10% | Color Filter | | 19% | 19% | 15% | 10% |
| Polarizer (WV/TN) | | 10% | 10% | 10% | 10% | Polarizer (WV/TN) | | 27% | 19% | 19% | 19% |
| LC | | 3% | 5% | 5% | 5% | LC | | 6% | 13% | 15% | 18% |
| Driver IC | | 21% | 14% | 14% | 14% | Driver IC | | 23% | 17% | 17% | 16% |
| Backlight Unit | | 15% | 10% | 10% | 10% | Backlight Unit | | 32% | 20% | 15% | 10% |
| Component Total | | 14% | 12% | 12% | 11% | Component Total | | 24% | 19% | 15% | 13% |
| 年率下落率 対2004年) | 2004 | 2005 | 2006 | 2007 | 2008 | 年率下落率 対2004年) | 2004 | 2005 | 2006 | 2007 | 2008 |
| Glass | | 9% | 20% | 31% | 41% | Glass | | 27% | 47% | 54% | 60% |
| Color Filter | | 16% | 32% | 42% | 48% | Color Filter | | 19% | 35% | 45% | 50% |
| Polarizer (WV/TN) | | 10% | 19% | 27% | 34% | Polarizer | | 27% | 41% | 52% | 61% |
| LC | | 3% | 8% | 13% | 17% | LC | | 6% | 18% | 30% | 43% |
| Driver IC | | 21% | 32% | 42% | 50% | Driver IC | | 23% | 37% | 47% | 56% |
| Backlight Unit | | 15% | 23% | 31% | 38% | Backlight Unit | | 32% | 46% | 54% | 58% |
| Component Total | | 14% | 24% | 33% | 40% | Component Total | | 24% | 38% | 48% | 54% |
| 全部材購入費に占める比率 | 2004 | 2005 | 2006 | 2007 | 2008 | 全部材購入費に占める比率 | 2004 | 2005 | 2006 | 2007 | 2008 |
| Glass | 8% | 8% | 8% | 8% | 8% | Glass | 8% | 7% | 7% | 7% | 7% |
| Color Filter | 22% | 22% | 20% | 19% | 20% | Color Filter | 18% | 19% | 19% | 19% | 20% |
| Polarizer (WV/TN) | 11% | 12% | 12% | 12% | 12% | Polarizer | 13% | 13% | 13% | 12% | 11% |
| LC | 2% | 2% | 2% | 2% | 2% | LC | 3% | 4% | 4% | 4% | 4% |
| Driver IC | 16% | 15% | 15% | 14% | 14% | Driver IC | 5% | 5% | 6% | 5% | 5% |
| Backlight Unit | 22% | 21% | 22% | 22% | 23% | Backlight Unit | 32% | 28% | 28% | 28% | 29% |

Huge Numbers of Projects

All channels * all foundries * all gamma * all minor function change

| Interface | Bit | Channel # |
|-----------|-----|--|
| RSDS/TTL | 6 | 384,
420, 432, 480
600, 618, 630, 642
720, 768
960, 1024, 1280 |
| RSDS/COG | 6 | 384 |
| RSDS | 8 | 384,
414, 420, 432, 480
600, 618, 630, 642, 684, 690
720 |
| Mini-LVDS | 6 | 384,
420, 480 |
| | 8 | 600, 618, 630, 642, 690
720 |

** We can provide all what you need : any interface,
any channel, any bit number*

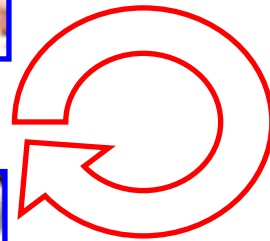
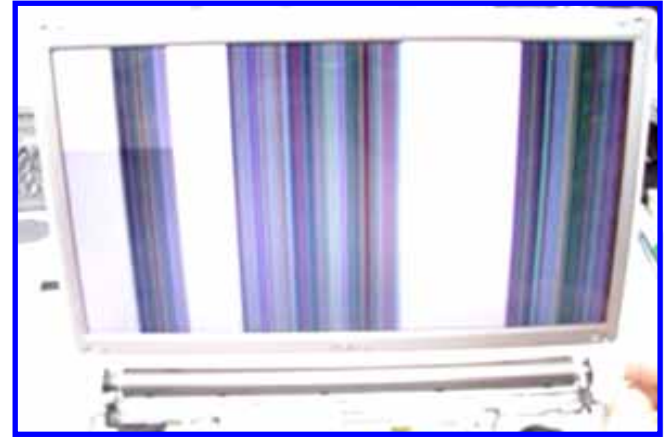
Customer Service

- Co-develop new interface, new function
 - CMDI, TCON+S/D, half data bus.....
- Solve design-in and RMA issues, with PPM order defect

快速反應，快速解掉問題才能贏的客戶的信賴

Case I

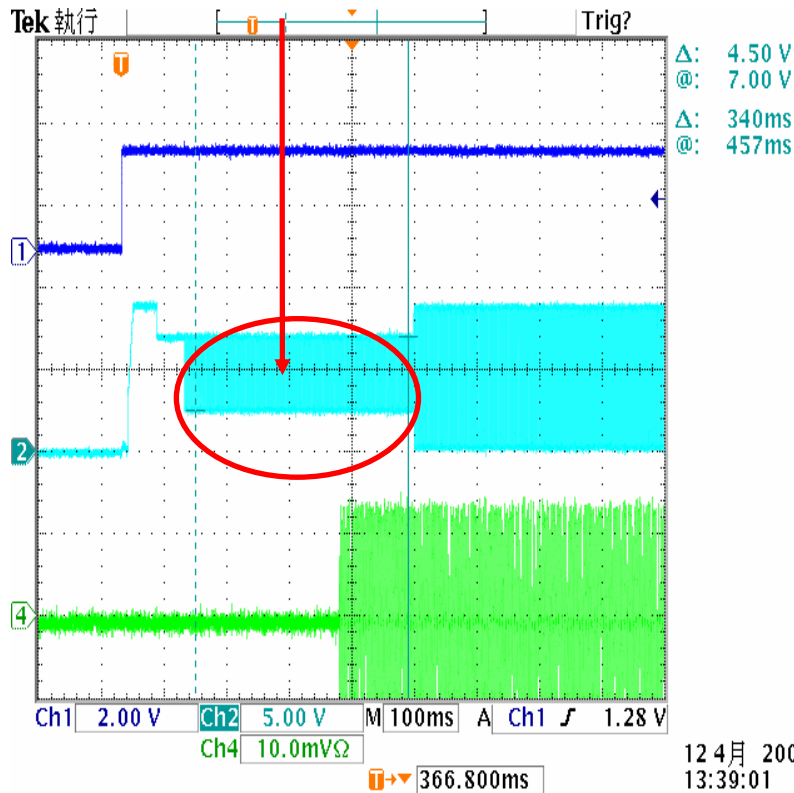
- 開機瞬間有畫面 fail 現象



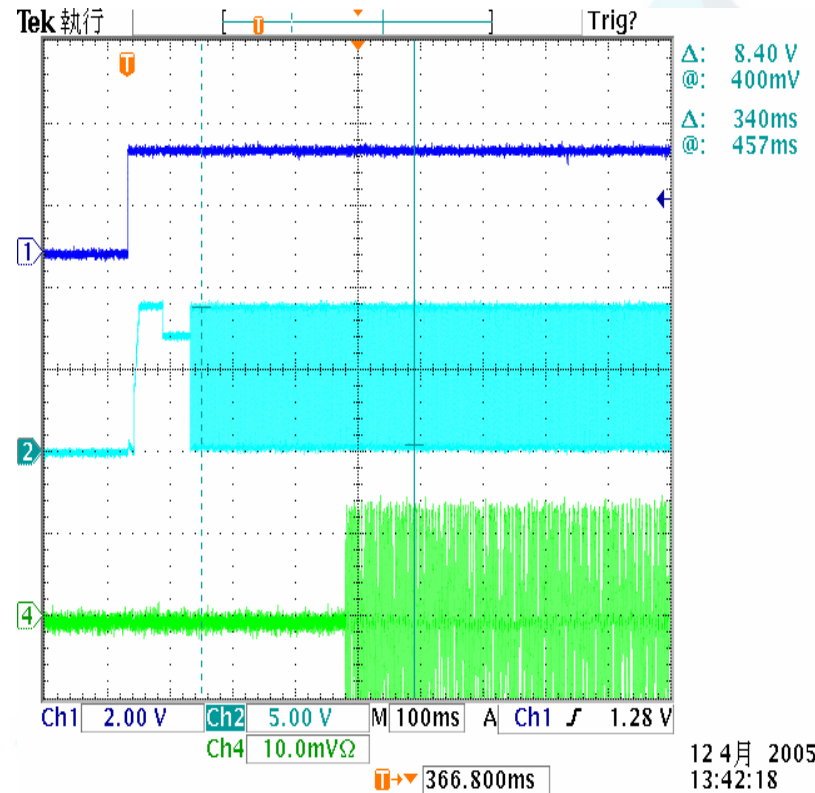
Case I

- S/D fail時, output會有約450ms會fail

Output fail



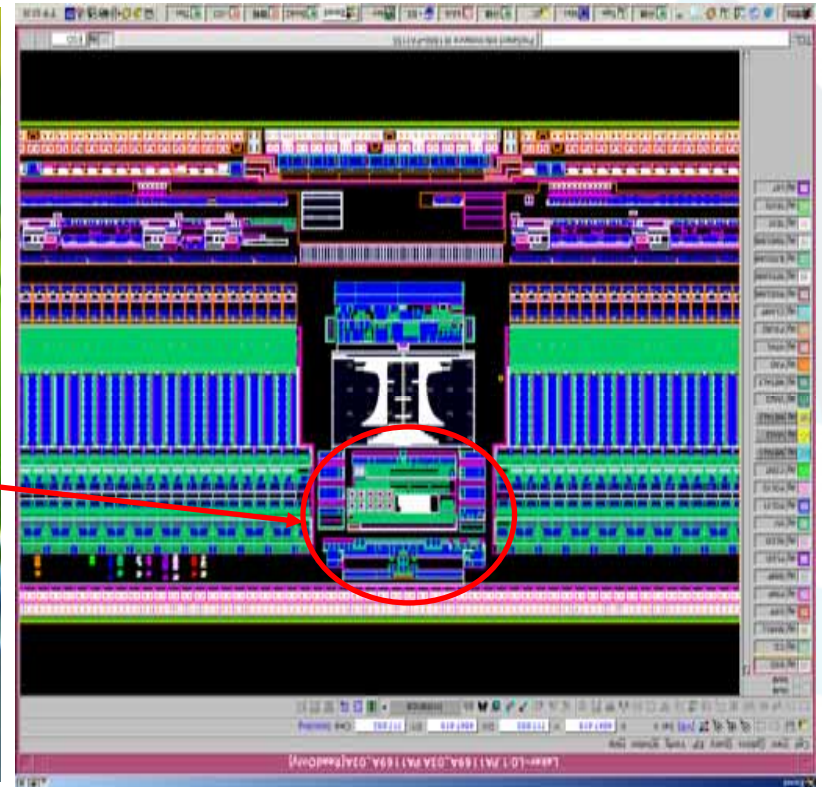
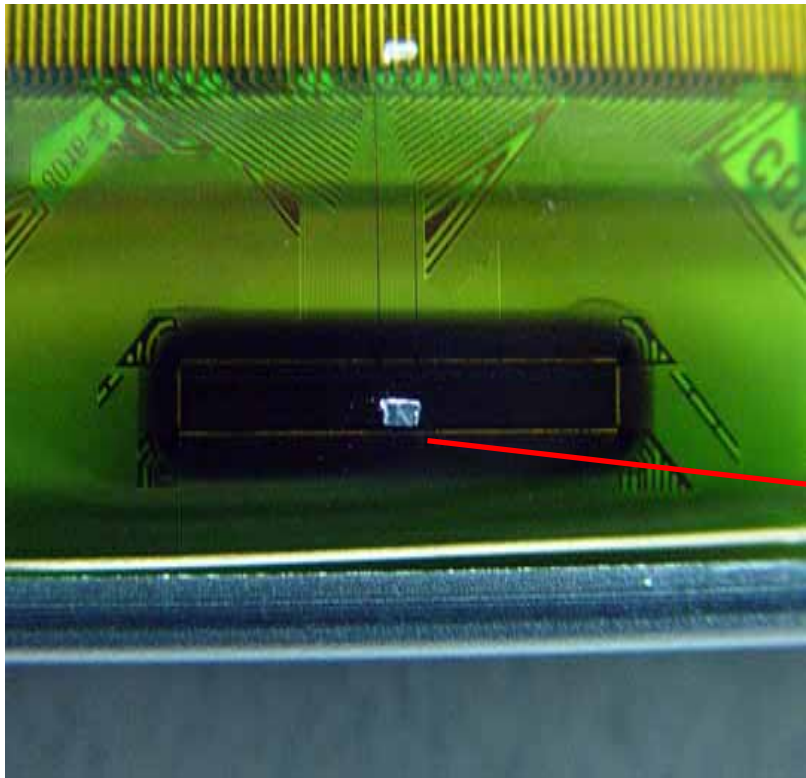
12 4月 2005
13:39:01



12 4月 2005
13:42:18

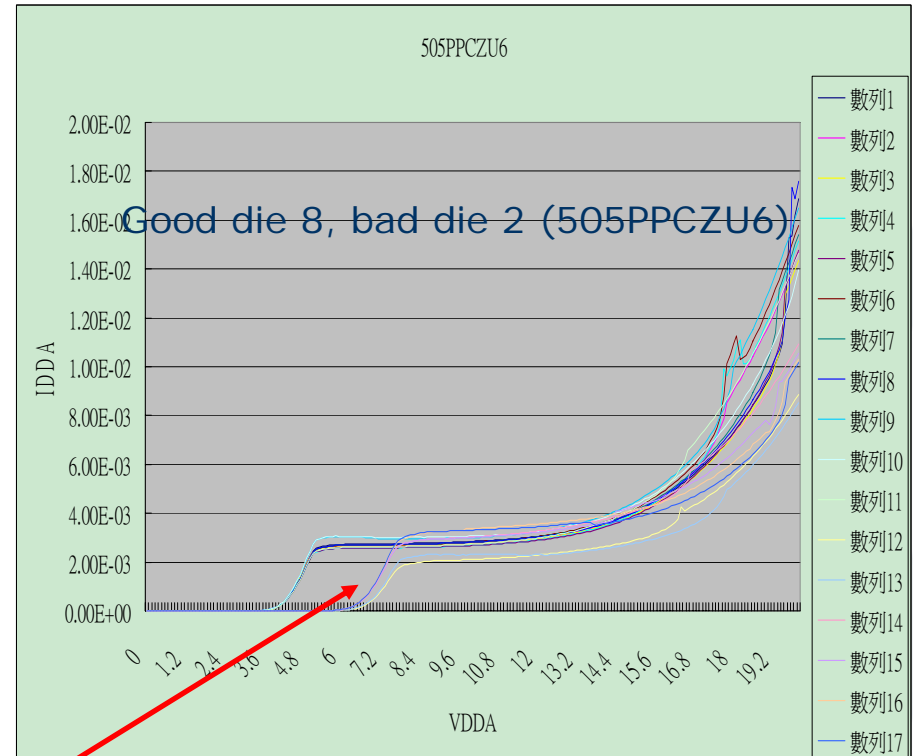
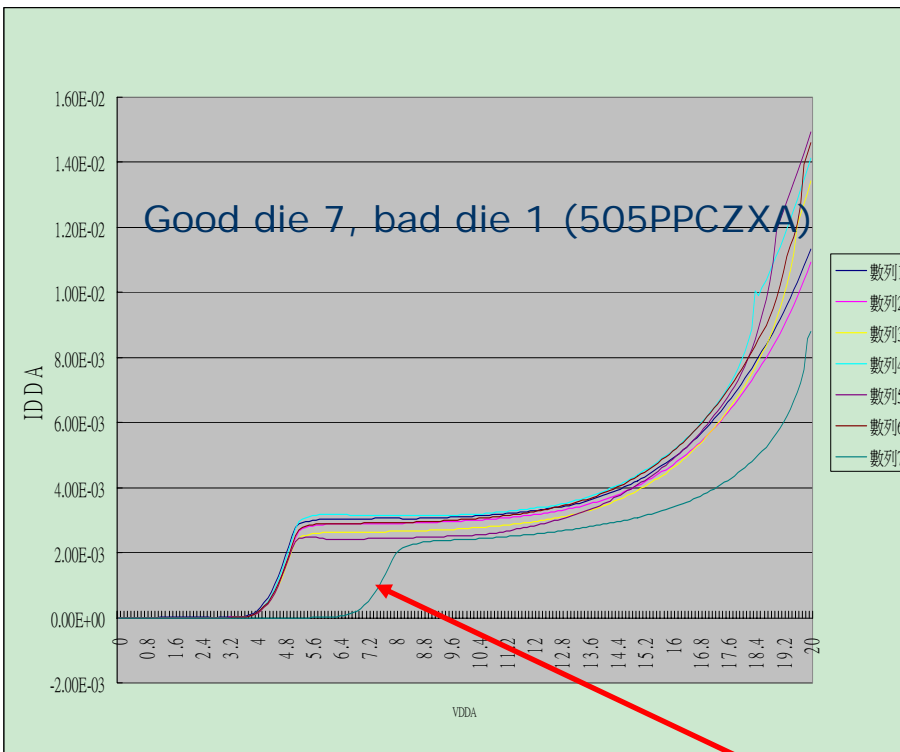
Case I

- 銅泊只貼在S/D center端再加壓即會產生fail
- S/D相對應的電路為band-gap



Case I

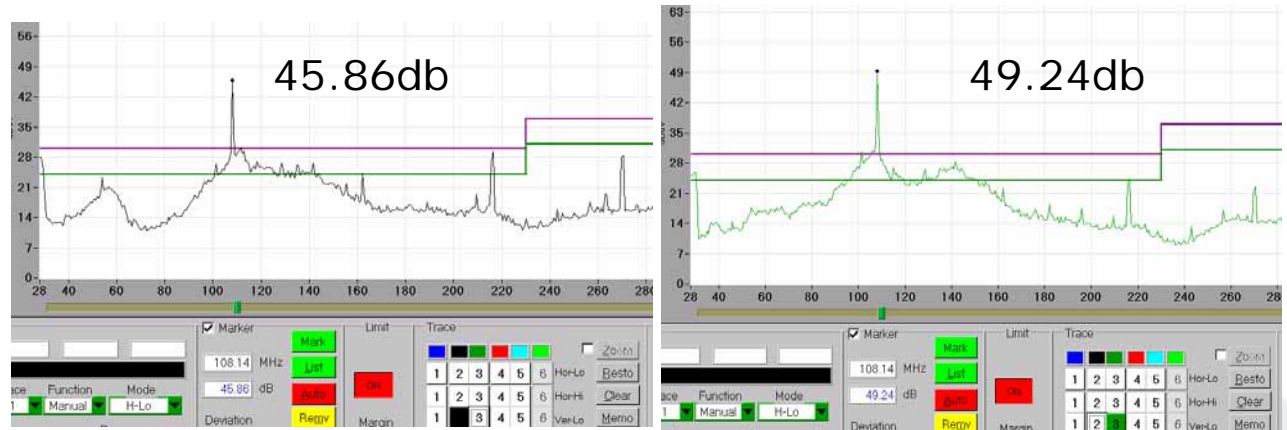
- IDDA_S test with $VDDA=6V, I_{min}=2mA$



Bad dice

Case II

- Old HX8016-C



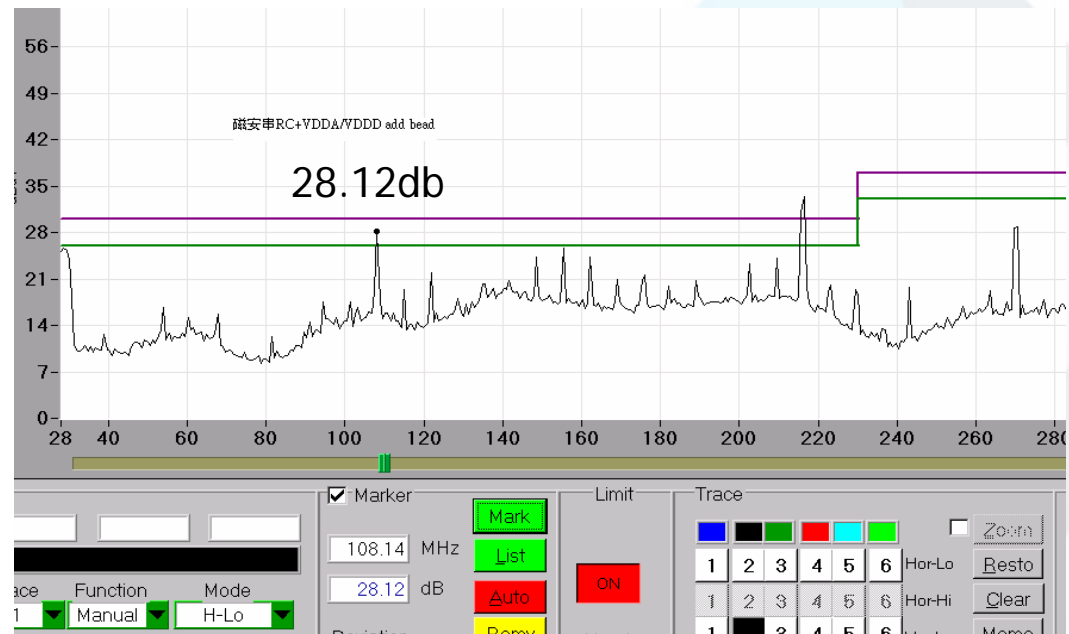
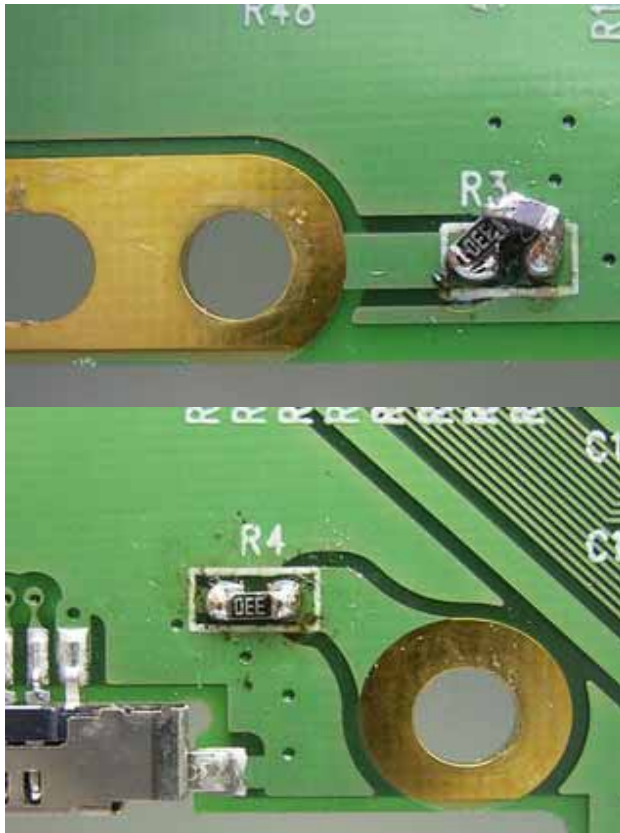
- New HX8016-C



Case II

New HX8016-C+PCB solution

- 左右兩個螺絲孔改為33歐姆跟47p的串聯電路，33歐姆靠近螺絲孔、47p靠近PCB GND
- 中間的螺絲孔只使用33歐姆對PCB GND
- Isolate PCB至鐵框的GND頂點
- Add bead(MLB-2001209-047L_N2) at VDDD and VDDA



Companies Allocations



Himax Headquarters

